

# verify: Verify Rule Check System Reference CML00061-01

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## 1 Introduction

The Code Magus Limited verify Rule Check System is used for mass checking cases or scenarios against a defined rule configuration and runs on the z/OS, Windows and Unix/Linux platforms. The scenarios or cases requiring checking are kept in a container, database or file system, whose access method, object identifier and options can be described by a recio open specification string (or open spec). Refer to recio: Record Stream I/O Library Version 1 [1] for details on the recio open spec strings and to [2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 14, 15] for details on the various access methods available. Typically, all the data required to be checked as a case item by verify are presented in a single record. This record would, for example, contain the relevant state of a system before a change, the transaction that initiated the state change, and the relevant state of a system after a change. In verify these records are mapped using the objtypes library as described in objtypes: Configuring for Object Recognition, Generation and Manipulation [17] and associated application or database metadata. Fields can further be used in expressions as described in section 6 on page 48.

Parameterisation of configurations of verify is catered for using the applparms library and associated interfaces as described in applparms: Application Parameters Library User Guide and Reference Version 1 [13].

The script engine used in verify uses the debugapi debugger interface described in debugapi: Debug API User Guide and Reference Version 1 [16]. This interface allows remote and local debugging sessions, and also allows for integration of the script engine into an IDE that supports a debugging graphical user interface.

# 2 Verify Processing

Figure 1 illustrates the components of <code>verify</code> from a processing point of view. The components of <code>verify</code> are discussed in this document and the cited references; however a description of <code>verify</code> processing involves more than the internal components of the system. This section describes <code>verify</code> processing from the point of view of the inputs and outputs.

There are a number of inputs to the execution of verify:

- **Configuration:** An item that is introduced by definition in the verify configuration file must be defined before (closer to the start) the use of or reference to the defined item in a later defined item.
  - **Files:** Bindings in the form of recio open spec strings for the input file that contains the cases to be processed; as well as the open spec strings for the output files to which records are copied as they exit the filtering and test process at various stages.

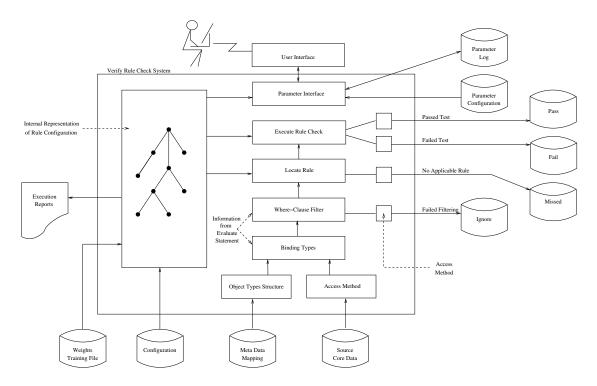


Figure 1: verify processing showing internal structure and interfaces

- Meta-data: Bindings to the object file definition which describes the layout
  of the input records being processed and, in particular, to the type of record
  that should be processed by the verify configuration.
- Class conditions: Definitions of the conditions used to assign the data into various classes in the various dimensions of the application data space. Each condition is defined with a name, a title and a predicate over the symbols of the input record mapping as well as any prior or pre-defined global variables. An item belongs to the class corresponding to the condition if the corresponding predicate evaluates to true.
- Supporting Functions: Named functions with the formal parameters and corresponding types, the function return type and the function body make up the definition of a script supporting function.
- Supporting Procedures: Procedures are called at various points to initiate processing. For example, on determining that a various rule applies to a case, that case is evaluated by invoking the corresponding procedure. Also, procedures can be invoked when certain pre-defined events occur during the execution of verify.
- Rules: Named rules are used to determine whether or not a case time passes
  or fails. A rule has a name and a title for identification and description; a list
  of the class conditions that when evaluated to true (that is, the item appears in

each of the classes corresponding to the named conditions) indicates that the rule is applicable to the item; and the name and parameters of the procedure to apply to determine whether the item satisfying all the requisite condition classes passes or fails the test.

- Reports: Additional user defined reports and be defined and these can be associated with events. When associated with an event, a report detail line is evaluated and written to the report at the point that the event is raised. If an event also has an associated call procedure clause, then the associated procedure will be called before the report detail line is prepared.

Reports do not have to be associated with events. A report definition can be referenced by a *Report*-statement. A *Report*-statement is an executable statement which refers to a report. The execution of a *Report*-statement causes a report detail line to be produced at the time of execution of the statement.

- Events: In addition to the procedures used as the bodies for the rule check logic, procedures may also be invoked at various predefined points within the execution of verify. The trigger for these procedure invocations are known as *events*. A report may also be associated an event. If a report is associated with an event then a report detail line is generated when the event occurs.
- Source File: The input file that contains the cases to process during an instance of execution of verify is bound to within the configuration file. This binding is in the form of an open spec string and hence includes the access method name, object name, and any application access method option name-value pairs.
- Training File: The result of sampling the input data against the input source file (or a subset of the input source file) is a training file of weights. This training file is read in again during the normal execution of verify and is used to determine the condition checking priority order when building the decision tree.

The execution of verify with a configuration against a set of cases produces a number of outputs. The items that actually have a rule applied are those that pass certain filtering as the input file is processed. The source file is processed sequentially, each record read from the input file is checked to make sure that it matches the type named on the evaluate statement. If the record matches the type, then an optional predicate where-clause on the evaluate statement is tested if present. If the where-clause predicate evaluates to true, then the record is considered for testing. The decision tree is applied to all records considered for testing. If this yields a process which can be applied to the record, then that process will evaluate the case and determine whether the case passes or fails.

Normal execution of verify produces the following outputs:

- **Tested File:** Every record read from the source file that passes the evaluate statement object type name and optional where-clause predicate is written to the tested file if a binding is present. This represents all records passed into verify for testing. Note this does not mean that the record will actually find its way to a test procedure under a rule, it just means that the decision tree will be consulted in order to determine a rule for the testing of the record.
- Ignore File: If a binding is present for the ignore file and if the item does not pass the evaluate statement object type or fails the evaluate where-clause if present, then the record is not passed on for testing and is written to the ignore file. Further if the record is passed on for testing and a rule is found to apply, then if the rule executes the skip statement then in this case the record is written to the ignore file. In addition, when the rule executes the skip statement the count of the number of times the rule is applied is not incremented.
- **Missed File:** If a record passed for testing (a candidate for writing to the tested file, if present), but that verify fails to determine a rule for the record, then the record is written to the missed file. The missed file is mandatory.
- Passed File: If a case record is passed in for testing, a rule applicable to the case is found and that rule determines that the case passes the rule, then the case is written to the passed file. The passed file is mandatory.
- **Failed File:** If a record is passed in for testing, a rule applicable to the case is found, but that rule determines that the case fails, then the case is written to the failed file. The passed file is mandatory.
- Report File: The result of the execution of verify on the supplied inputs produces a report file which summarises the instance of the execution of verify. In addition, the report file includes trace and decision data as well as formatted items to support the maintenance of the rules. The report file also contains the script output written as the result of print and debug statements executed.
- **Decision Tree:** Once the structure of the decision tree has been determined, it is possible to obtain a graphic rendering of the decision tree showing the conditions on the path to the rule nodes. Figure 2 on page 7 shows an example of what this would look like for a few of the rules and conditions from a sample configuration. There is a tool for the interactive navigation of the rendered graph.

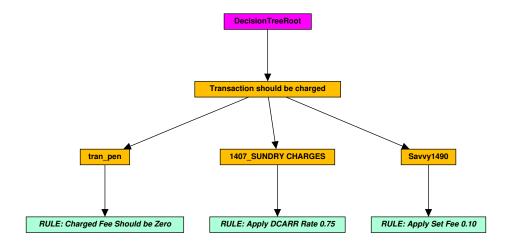


Figure 2: Graphical rendering of dynamically built decision tree

# 3 Processing

The process of determining the rule to apply to a case involves determining within which class, within specific dimensions that case belongs. For example, gender might be a dimension which partitions the data into male and female classes. We use the term dimension here, rather than the term attribute as the class may be represented by more than one attribute of the underlying data (an out of product rule condition could, for instance, be determined by a high-balance and the recent history of a particular transaction type). In verify, we define a class by a condition and we expect those conditions that form part of the same dimension to form a partition of the data, or at the very least, to uniquely assign every item to only one class within a dimension.

There could be any number of dimensions in the case data, with each dimension expecting to possess the property described above. For the sake of illustration, however, we assume two dimensions as depicted in Figure 3 on page 8.

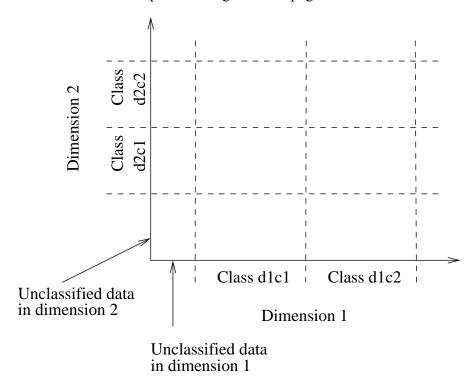


Figure 3: Depiction of two dimensions through the case data showing two classes for each dimension

In this example, there are two classes within each dimension. If each of the axes depict the full range of possible case data, then each of the dimensions depicts ranges on the axes of unclassified data (and hence, in this example, the dimensions do not form partitions of the data).

A rule in verify consists of the predicated conditions (alternatively, rule requirements or preconditions), together with the means of determining whether a case passes or fails

(this is in the form a procedure that must be invoked to determine this). As a side effect, the script code that performs the evaluation may maintain global data elements for verify to report on (this allows, for example, valuations on all the classified cases to be performed and reported on, or for test runs over the data to be done so that what-if scenarios can be assessed).

There is no limit to the number of dimensions, and within each dimension there is no limit to the number of possible classes; hence there is no limit to the number of conditions that one might require. With a larger number of dimensions and a large number of classes, the investment in an evaluation order might be significant. Also, the effect of the evaluation order impacts the efficiency of the process of determining which rule should apply, consequently verify employs a scheme whereby the case data is sampled, and then the information gleaned from the sampling is used to decide the structure of the rule determination decision tree. The result of this is that there is no expensive manual optimisation required; and should the classification of the data change significantly, a simple sampling of the data will result in the re-establishment of an optimal evaluation order decision tree.

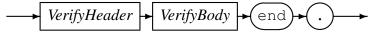
In terms of the example in Figure 3 on page 8, if it is determined that condition d1c2 is more frequent than condition d2c1, then this will cause that condition to be tested earlier by placing it higher up in the decision tree. Also, a dimension which is significantly lopsided toward a particular class should have that condition checked as soon as possible.

Note that the above does not change the rule evaluation order. Rules have their conditions added to the paths of the decision tree in the sample determined priority order. This means that default rules can be used, and which just need to follow the higher priority rules in the configuration file.

# 4 verify Configuration

A verify configuration is defined in an application specific grammar which is described in this section. There is a broad structure to the configuration file and in general an item needs to be defined before it can be referenced within the configuration. This is to support the one-pass compiler of the verify configuration.

**VerifyConfig** 



A verify configuration file comprises a header, a body and is terminated by the keyword end followed by a full stop.

## 4.1 Configuration File Header

*VerifyHeader* 

The header of a configuration file identifies it as a verify configuration and gives the configuration an internal name.

The following is an example of the *VerifyHeader*:

verify CurrentAccounts;

# 4.2 Configuration File Body

**VerifyBody** 



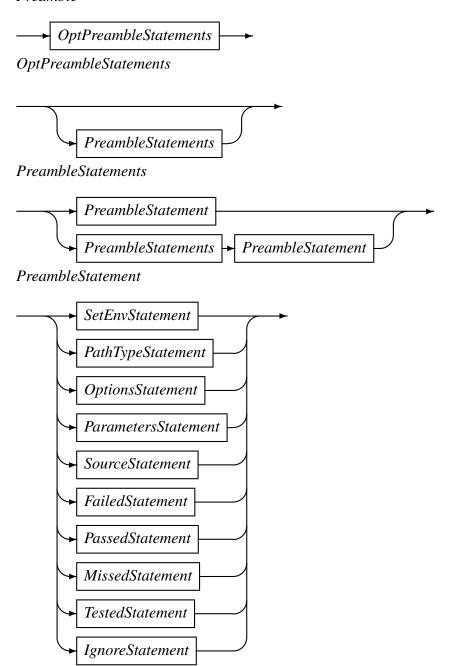
The body of a verify configuration in turn, comprises three sections: A *Preamble* for definitions and environment bindings such as files to process, parameter configurations, and options; an *Evaluate* section which contains the evaluate statement and marks the end of the *Preamble*; and the *DefinitionSections* which define the conditions, rules, processes and events required for the processing of the cases files.

Logically, the file is split into sections which describe the processing environment (the *Preamble* section); a section to describe what is to be processed (the *Evaluate* section); and a section to describe how this is to be processed.

## **4.2.1** Configuration Preamble

The *Preamble* section of a verify configuration describes the bindings to the environment in which the processing is to take place.

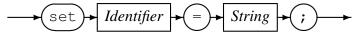
#### Preamble



There are a number of different types of statements that make up the *Preamble* section. The *Preamble* section follows the *VerifyHeader* and is terminated by the *Evaluate* section. The statements of the *Preamble* section may appear in any order (again, only with

the restriction that any references in a *Preamble* statement must follow the statement that defines the item being referenced).

**SetEnvStatement** 



The *SetEnvStatement* sets the environment variable corresponding to the *Identifier* to the value of the result *String* (this is the value obtained by resolving all environment variables and concatenating adjacent strings).

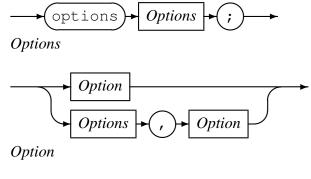
## PathTypeStatement

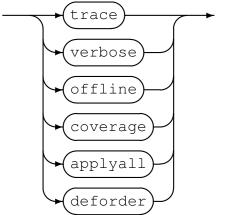
The *PathTypeStatement* provides a string pattern which is used for resolving object types file names. The string is expected to contain a sequence of characters suitable for the s-type conversion specifier as used in the sprintf(3) function.

The following is an example of the *PathTypeStatement* in which the environment variable TYPEHOME is expected to return the directory path containing the objtypes files:

path type \${TYPEHOME} "%s.objtypes";

#### **OptionsStatement**





The *OptionsStatement* is used to set certain overriding flags for processing. The trace option indicates that detailed trace information is to be recorded during the execution of the rule-checking.

The verbose option indicates that all processing of embedded artifacts such as access method definitions, object types definitions, copybooks, and application parameter definition files should be expanded in full. Additionally, any component that supports a verbose processing mode is expected to have this enabled.

The offline processing mode indicates that the application parameter configuration is not to interact with the user, and if all parameters are successfully set then processing will continue as normal. If for some reason the parameters cannot be satisfied by the current values, then processing terminates with an error message indicating the intervention required. If this option is not in effect, then the execution of verify is assumed to be interactive and a user interface for application parameters is presented to the user.

The coverage processing option is a request to produce coverage statistics for the rules that were applied, passed and failed. The report is produced once all the cases have been processed.

The applyall processing mode attempts to apply all rules that are applicable to each of the buffers. This default mode is to attempt to apply only the first rule which is applicable to a buffer.

The deforder processing mode selects rules to apply in the order that they are defined in the configuration file. The default mode is to attempt to check for rules applicable in the weighted-tree optimised order. This option allows the order of rules to be checked for applicability in an order defined by the user configuring the rule set.

options trace, verbose;

#### **ParametersStatement**



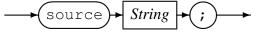
The ParametersStatement String identifies an applparms library [13] definition file. This file defines the parameters that need to be included in the defined global variables when verify executes the configuration. The value of the Identifier is used to qualify the variables defined in the given applparms definition file. There can be any number of configuration files attached in this manner, each requiring their own ParametersStatement (note that an applparms configuration is intended to satisfy all the parameter requirements of an application or solution instance, and hence considered normal that there is only one applparms configuration for each verify configuration).

Note that all parameters introduced by a *ParametersStatement* have a type of string.

The following is an example of a *ParametersStatement* in which the applparms parameters defined in the CASATEST.apd configuration will be known to the verify as global variables qualified by MyVars (for example, MyVars.CACHFeeCap):

parameters MyVars : "CASATEST.apd";

SourceStatement



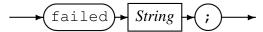
The SourceStatement binds the source file using the recio [1] supplied String as the open spec string (this is the value obtained by resolving all environment variables and concatenating adjacent strings). The open spec string must be suitable for opening and reading the file in a sequential input manner and is the file that supplies the cases to be filtered and tested.

There must be exactly one source-statement in the configuration file.

The following is an example of a *SourceStatement* in which the open spec string is expected to be supplied by the environment variable SOURCE\_SPEC:

```
source ${SOURCE_SPEC};
```

#### FailedStatement



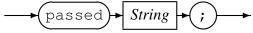
The *FailedStatement* binds the failed file using the recio [1] supplied *String* as the open spec string (this is the value obtained by resolving all environment variables and concatenating adjacent strings). The open spec string must be suitable for opening and writing the file in a sequential output manner and is the file to which all cases are written that have passed filtering, have successfully located a rule, have had the rule applied, but the rule determined that the case has failed.

There must be exactly one failed-statement in the configuration file.

The following is an example of the *FailedStatement*:

```
failed "binary(" ${FAILED_NAME} ",recfm=f,reclen=654,mode=wb)";
```

#### PassedStatement



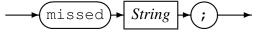
The *PassedStatement* binds the passed file using the recio [1] supplied *String* as the open spec string (this is the value obtained by resolving all environment variables and concatenating adjacent strings). The open spec string must be suitable for opening and writing the file in a sequential output manner and is the file to which all cases are written that have passed filtering, have successfully located a rule, have had the rule applied, and the rule determined that the case has passed.

There must be exactly one passed-statement in the configuration file.

The following is an example of the *PassedStatement*:

passed "binary(" \${PASSED\_NAME} ",recfm=f,reclen=654,mode=wb)";

MissedStatement



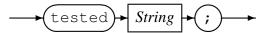
The *MissedStatement* binds the missed file using the recio [1] supplied *String* as the open spec string (this is the value obtained by resolving all environment variables and concatenating adjacent strings). The open spec string must be suitable for opening and writing the file in a sequential output manner and is the file to which all cases are written that have passed filtering, but have not been successful in locating a rule.

There must be exactly one missed-statement in the configuration file.

The following is an example of the *MissedStatement*:

```
missed "binary(" ${MISSED_NAME} ",recfm=f,reclen=654,mode=wb)";
```

**TestedStatement** 



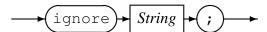
The *TestedStatement* binds the tested file using the recio [1] supplied *String* as the open spec string (this is the value obtained by resolving all environment variables and concatenating adjacent strings). The open spec string must be suitable for opening and writing the file in a sequential output manner and is the file to which all cases are written that have passed filtering.

There must be at most one tested-statement in the configuration file.

The following is an example of the *TestedStatement*:

```
tested "binary(" ${TESTED_NAME} ",recfm=f,reclen=654,mode=wb)";
```

*IgnoreStatement* 



The *IgnoreStatement* binds the ignore file using the recio [1] supplied *String* as the open spec string (this is the value obtained by resolving all environment variables and concatenating adjacent strings). The open spec string must be suitable for opening and writing the file in a sequential output manner and is the file to which all cases are written that have not passed filtering.

There must be at most one ignore-statement in the configuration file.

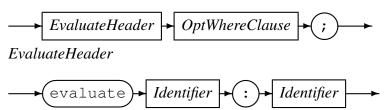
The following is an example of the *IgnoreStatement*:

```
ignore "binary(" ${IGNORE_NAME} ",recfm=f,reclen=654,mode=wb)";
```

## 4.2.2 Configuration Evaluate Statement

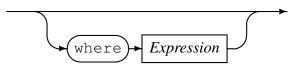
The evaluate-statement is mandatory and is used to specify the meta-data binding to the records of the source file; and which subset of these records are to be processed by matching the records to the particular object type; and an optional predicate over that record type that must be true in order for the record to be considered for testing. This process of choosing which records in the input source file to process is termed *filtering* in this document.

#### Evaluate



The *Identifier* on the left of the colon is the name of the object types collection that should be used. The full path name of this file is obtained by inserting the value of this *Identifier* into the string specified by the *PathType* statement. The *Identifier* on the right of the colon is the name of the object type within the object types file that should be used for filtering the records of the source file. This *Identifier* is also used as the qualifier of all the symbols defined by the chosen object type.

#### **OptWhereClause**



Further filtering of the records is permitted using an optional where-clause to the *Evaluate* statement. If a where-clause is present, then the record passes filtering if it is of the correct object type and the predicate evaluates to true. The where-clause predicate is defined in terms of symbols over the selected object type and any global symbols that have previously been defined in the configuration file.

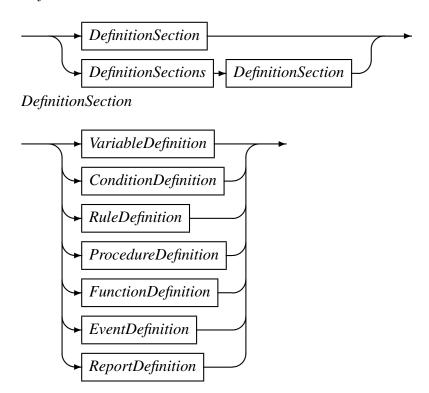
The following is an example of the evaluate-statement using a where-clause. In this example, the where-clause predicate refers to the predefined symbol source\_count which is a counter of the number of source file records read. Given the previous example PathTypeStatement, and assuming the environment variable TYPEHOME has the value /home/testdata/CodeMagus/objtypes/", the object types file referred to in the evaluate-statement would then be /home/testdata/CodeMagus/objtypes/JOINRECD.objtypes; and an object type called test\_case is expected to be defined in this file.

evaluate JOINRECD:test\_case where source\_count < 5;</pre>

## **4.2.3** Configuration Definitions Sections

The remainder of the *VerifyBody* of the <code>verify</code> configuration file comprises definition sections of various types. The definition sections all influence the processing of <code>source</code> cases file in various ways. The *DefinitionSections* may appear in any order, but if a *DefinitionSection* refers to an element introduced by another *DefinitionSection*, then that referring *DefinitionSection* must follow the defining *DefinitionSection* in the <code>verify</code> configuration file.

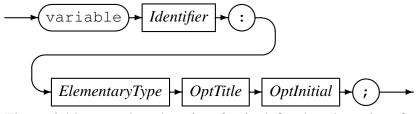
#### **DefinitionSections**



#### **4.2.4** Variable Definition

A *VariableDefinition* introduces a global variable into to the verify configuration.

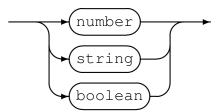
*VariableDefinition* 



The variable named as the *Identifier* is defined at the point of processing the configuration file where the *VariableDefinition* statement is found, and is available to be refer-

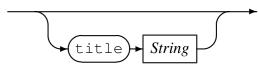
enced in further *DefinitionSections* following the *VariableDefinition*. A global variable, as with any variable within verify, is typed as an elementary typed item. Optionally, a global variable may have a descriptive title (used in reporting) and an optional initial value.

#### *ElementaryType*



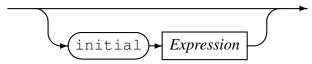
There are only three elementary types: *Numbers*, *Strings* and *Booleans*. A type of number indicates that the item may contain any decimal, fixed point or floating point value. *Numbers* have 32 significant decimal digits. A *String* comprises a sequence of characters of graphic characters. The encoding of the *Strings* is intended to be hidden from the verify script code, and the actual encoding of the data is taken into account by the object types definition file. A *Boolean* item is truth valued and may have one of two values true or false (there are predefined variables true and false with fixed values of true and false respectively).

#### *OptTitle*



An optional title-clause of the defined global variable is intended to provide a fuller explanation of the variable and is used in reporting and tracing.

#### **OptInitial**



An optional initial-clause is an expression over previously defined symbols with values which is evaluated and assigned to the global variable at the point at which it is defined. The expression must evaluate to a type that is the same as the type of the variable.

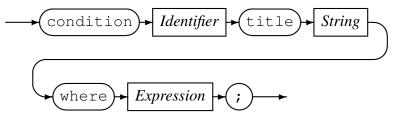
The following is an example of a *VariableDefinition*:

```
variable GrossFeeAmount : number
  title "Sum of all fees charged for"
  initial 0.00;
```

#### 4.2.5 Condition Definition

A condition-definition defines a class within a dimension of the data. The class is defined by a condition-predicate and all source file items belong to the class if the condition-predicate evaluates to true in the context of that item.

#### **ConditionDefinition**



The condition with a name indicated by the *Identifier* is defined at the point that the condition-statement is encountered within the verify configuration. Associated with a configuration is a title-clause which is expected to give a fuller explanation of the condition and which can be used in reporting and tracing. The where-clause *Expression* is a boolean valued predicate that determines class membership.

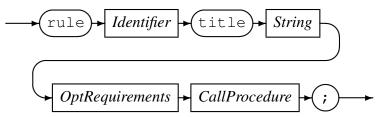
The following is an example of a *ConditionDefinition*:

```
condition Age_55_and_over
  title "Account holder is 55 years or older"
  where (test_case.JOIN_RECORD.JOIN_AGE_INDICATOR = "M")
    or (test_case.JOIN_RECORD.JOIN_AGE_INDICATOR = "O");
```

#### 4.2.6 Rule Definition

A rule defines the actions to be performed, when an item is determined to belong to it, if a series of conditions are true for that item. It is the responsibility of the rule to prepare for a verify event to call a case item a pass or fail; or to directly declare the case item a pass or fail.

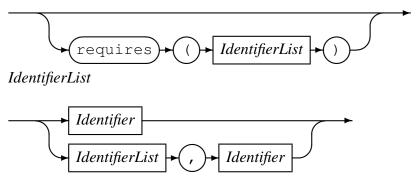
#### RuleDefinition



The name of a rule is supplied by the value corresponding to the *Identifier*. A *rule* also has a title which is expected to have a fuller explanation of the rule and is used in reporting and tracing. The *OptRequirements* lists the *condition* for the applicability of the rule to the current source case item. A default rule, defined as the last rule in

a verify configuration file, may be defined without any conditions and would act as a catch all rule, applicable if no other rule applied to an item. Associated with every rule is a *CallProcedure*-clause which provides the name and actual parameter list of the procedure to call to evaluate (or initiate the evaluation) of the case item.

#### **OptRequirements**



Rules are tested against each item in the order that they appear in the verify configuration file. And the first rule that has all of its *Requirement* conditions satisfied within the context of the item becomes the rule applicable to the item. At most one rule is applicable to an item.

The following is an example of a *RuleDefinition*:

```
rule should_charge_1486_CHARGE_UNPAID_ITEM_Dezign_Student
  title "should_charge_1486_CHARGE_UNPAID_ITEM_Dezign_Student"
  requires (Dezign_Student, TC_1486_CHARGE_UNPAID_ITEM, should_charge)
  call set_fee(0.75);
```

#### **4.2.7** Event Definition

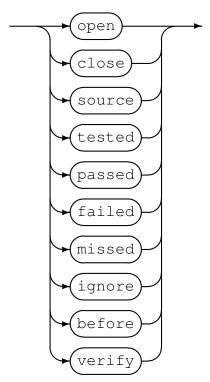
There are various points within the verify processing where an implicit call to a procedure is allowed. Where appropriate, these points in the processing are made within the context of the current item being processed.

#### *EventDefinition*



An event does not have a name. Rather, an event has an *EventType* which indicates the point in processing that indicates when the *CallProcedure* will be invoked. There is a fixed list of *EventTypes* corresponding to specific points during the execution of verify.

## **EventType**



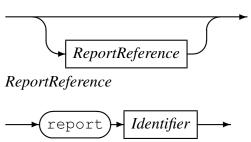
- open: The *CallProcedure* defined for this event is invoked when the verify configuration is successfully opened.
- close: The *CallProcedure* defined for this event is invoked when the verify configuration is closed, provided that the configuration was successfully opened.
- source: The *CallProcedure* defined for this event is invoked whenever record is read from the source file.
- tested: The *CallProcedure* defined for this event is invoked whenever a record passes filtering. The context of the call includes the record just read.
- passed: The *CallProcedure* defined for this event is invoked whenever a record is written to the passed file. The context of the call includes the record written.
- failed: The *CallProcedure* defined for this event is invoked whenever a record is written to the failed file. The context of the call includes the record written.
- missed: The *CallProcedure* defined for this event is invoked whenever a record is written to the missed file (that is when a rule cannot be located for the item). The context of the call includes the record written.
- ignore: The *CallProcedure* defined for this event is invoked whenever a record is written to the ignore file (that is, when the item fails the filtering).
- before: The CallProcedure defined for this event is invoked whenever a rule

has been successfully identified for the case, but before the *CallProcedure* of the rule has been invoked. The context of the call includes the current item.

• verify: The *CallProcedure* defined for this event is invoked whenever a rule has been successfully identified for the case, and after the *CallProcedure* of the rule has been invoked. The context of the call includes the current item.

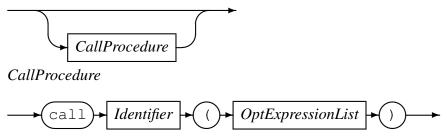
## 4.2.8 Report Definition

#### OptReportReference



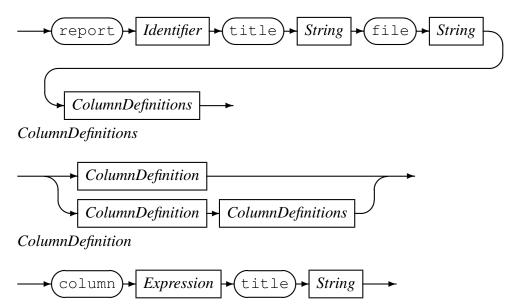
ReportReference-clauses are used in *EventDefinitions* in order to associate the event with a *ReportDefinition*. During execution, if an event is associated with a report, then the triggering of that report will cause a detail line to be added to the defined report. The preparation and formatting of items for a report line when triggered by the occurrence of an event takes place after the execution of the procedure identified in the *CallProcedure*-clause, if present.

#### OptCallProcedure



CallProcedure-clauses are used in EventDefinitions and RuleDefinitions. The Identifier in a CallProcedure-clause names a defined procedure; and the actual parameters defined in a OptExpressionList are expected to evaluate to types matching that defined procedure.

## ReportDefinition



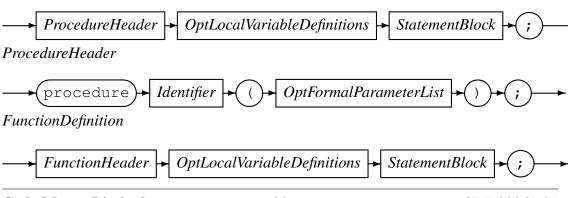
A *ReportDefinition*-statement defines a single report in verify. Reports are defined with a name and a title. The name is used within the verify configuration file to refer to the report when indicating at which points content should be added to the report. Content can be added to a report by associating a report with an event.

In addition to the report name and title, a recio open specification string is also associated with a report. This is used to define the file that the report will be written to.

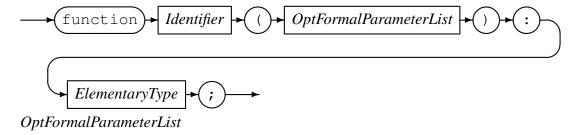
The content of a report is defined by the listing the columns that are to appear in the report. This defines both the column headings as well as the report line details. Column headings are defined as literal *Strings* in the report column definition; and the content of the report detail lines are defined as corresponding *Expressions*. These *Expressions* are evaluated within the global scope of the verify configuration.

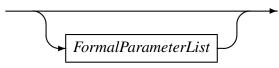
#### **4.2.9** Procedure Definition

**ProcedureDefinition** 

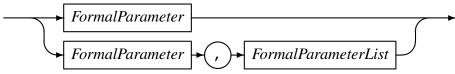


#### **FunctionHeader**

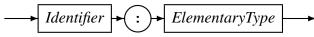




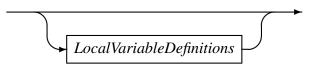
#### FormalParameterList



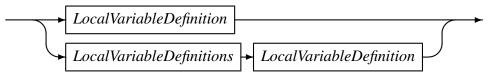
#### **FormalParameter**



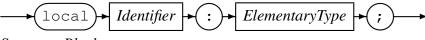
## *OptLocalVariableDefinitions*



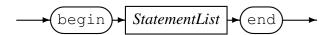
## *LocalVariableDefinitions*



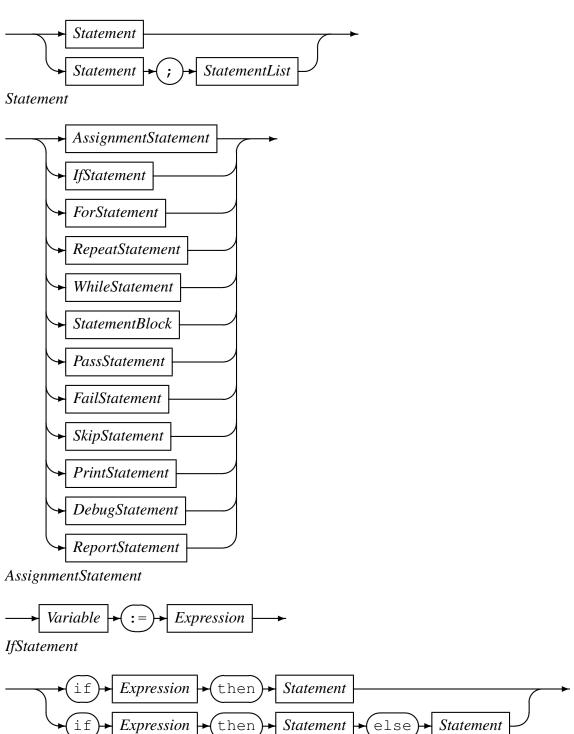
## Local Variable Definition



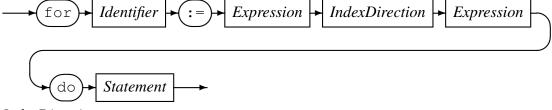
## StatementBlock



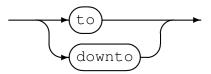
#### StatementList



#### **ForStatement**



#### **IndexDirection**



## RepeatStatement



#### WhileStatement



## PassStatement

#### **FailStatement**

#### SkipStatement

$$\rightarrow$$
 (skip)  $\rightarrow$ 

#### PrintStatement



## Debug Statement

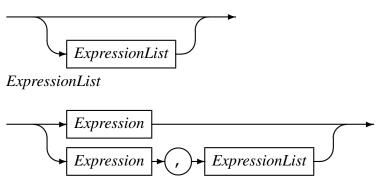


#### ReportStatement

The *ReportStatement*-statement refers to a *ReportDefinition* by name. The execution of a *Report*-statement causes the columns of the associated report definition to be eval-

uated and the resultant detail line to be added to the report file. Any number of *Report*-statements and *EventDefinitions* may refer to the same report. A report line will be generated for each *Report*-statement executed and for each triggered *Event* which contains a reference to the report.

#### OptExpressionList



Refer to section 6 on page 48 for more information on expression syntax and built in functions.

A *Variable* may be user defined or pre-defined. User defined variables are introduced in the *VariableDefinition*, in *FunctionHeader*, in a *ProcedureHeader*, as a *LocalVariable* defined in a function or procedure, or as the result of a reference to an objtypes configuration for describing external data.

There are also a number of predefined variables:

Name	Type	Description		
true	Boolean	Always has the value true		
false	Boolean	Always has the value false		
source_count	Numeric	A counter that is incremented each time that		
		the source scenario file is read. This is whether or not the record is missed or ignored. The counting starts at 1, and after the last record is read from the source file, this variable contains the total number of records read.		
continued on next page				

continued from previous page				
Name	Type	Description		
passed_count	Numeric	A counter which is incremented each time an applied rule passes. Initially the value is zero. This value also keeps track of the number of records written to the passed file.		
failed_count	Numeric	A counter which is incremented each time an applied rule fails. Initially the value is zero. This value also keeps track of the number of records written to the failed file.		
missed_count	Numeric	A counter which is increment each time a record is missed and written to the missed scenarios file. Initially the value is zero. This value also keeps track of the number of records written to the missed file.		
tested_count	Numeric	A counter which is incremented each time a record is considered for testing. Initially the value is zero. This value also keep track of the number of records written to the tested file.		
ignore_count	Numeric	A counter which is incremented each time a record is found for which no rule is ap- plicable. This value also keeps track of the number of records written to the ignore file.		
current_rule_name	String	When a rule is found to be in context, either within the body of a rule, or within the scope of a before event, passed event, or a failed event, this variable will have the name of the rule in context. Outside of this context, the variable will still be defined, but will have a value indicating that no rule is currently in context.		
current_rule_title	String	When a rule is found to be in context, either within the body of a rule, or within the scope of a before event, passed event, or a failed event, this variable will have the title of the rule in context. Outside of this context, the variable will still be defined, but will have a value indicating that no rule is currently in context.		

Name  Current_rule_procedure  String  When a rule is found to be in context, either within the body of a rule, or within the scope of a before event, passed event, or failed event, this variable will have the name of the procedure of the rule in context.  Outside of this context, the variable will still be defined, but will have a value indicating that no rule procedure name is currently in context.  String  When a rule is found to be in context, either within the body of a rule, or within the scope of a before event, passed event, or failed event, this variable will have the names of the formal parameters and the values of the corresponding actual parameters formatted as a string. Outside of this context, the variable will still be defined, but will have a value indicating that no rule procedure parameter names and values currently in context.  String  diagnostic_path  String  When a case is considered, a number of conditions may be checked against the current case. This process may or may not have found a corresponding rule. This variable is a trace variable which indicates the rule chosen as well as any conditions that have been checked against the current case. This condition detail includes, with the condition name, whether the condition was found to be twe refelse for the surrent case.	continued from previous page				
ther within the body of a rule, or within the scope of a before event, passed event, or failed event, this variable will have the name of the procedure of the rule in context. Outside of this context, the variable will still be defined, but will have a value indicating that no rule procedure name is currently in context.  String  When a rule is found to be in context, either within the body of a rule, or within the scope of a before event, passed event, or failed event, this variable will have the names of the formal parameters and the values of the corresponding actual parameters formatted as a string. Outside of this context, the variable will still be defined, but will have a value indicating that no rule procedure parameter names and values currently in context.  String  String  When a case is considered, a number of conditions may be checked against the current case. This process may or may not have found a corresponding rule. This variable is a trace variable which indicates the rule chosen as well as any conditions that have been checked against the current case. This condition detail includes, with the condition name, whether the condition was found to	Name	Type	Description		
Current_rule_parmvalues  When a rule is found to be in context, either within the body of a rule, or within the scope of a before event, passed event, or failed event, this variable will have the names of the formal parameters and the values of the corresponding actual parameters formatted as a string. Outside of this context, the variable will still be defined, but will have a value indicating that no rule procedure parameter names and values currently in context.  String  When a case is considered, a number of conditions may be checked against the current case. This process may or may not have found a corresponding rule. This variable is a trace variable which indicates the rule chosen as well as any conditions that have been checked against the current case. This condition detail includes, with the condition name, whether the condition was found to			When a rule is found to be in context, either within the body of a rule, or within the scope of a before event, passed event, or failed event, this variable will have the name of the procedure of the rule in context. Outside of this context, the variable will still be defined, but will have a value indicating that no rule procedure name is currently in		
diagnostic_path  String  When a case is considered, a number of conditions may be checked against the current case. This process may or may not have found a corresponding rule. This variable is a trace variable which indicates the rule chosen as well as any conditions that have been checked against the current case. This condition detail includes, with the condition name, whether the condition was found to	current_rule_parmvalues	String	When a rule is found to be in context, either within the body of a rule, or within the scope of a before event, passed event, or failed event, this variable will have the names of the formal parameters and the values of the corresponding actual parameters formatted as a string. Outside of this context, the variable will still be defined, but will have a value indicating that no rule procedure parameter names and values cur-		
be true of faise for the current case.	diagnostic_path	String	When a case is considered, a number of conditions may be checked against the current case. This process may or may not have found a corresponding rule. This variable is a trace variable which indicates the rule chosen as well as any conditions that have been checked against the current case. This condition detail includes, with the condition		

continued from previous page				
Name	Type	Description		
diagnostic_path_true	String	When a case is considered, a number of conditions may be checked against the current case. This process may or may not have found a corresponding rule. This variable is a trace variable which indicates the rule chosen as well as any conditions that have been checked and satisfied against the current case.		
diagnostic_path_false	String	When a case is considered, a number of conditions may be checked against the current case. This process may or may not have found a corresponding rule. This variable is a trace variable which indicates the rule chosen as well as any conditions that have been checked and found not to be true against the current case.		

Table 1: Predefined Variables

# 5 Examples

## 5.1 Example 1

This example shows how to process a simplified transaction file as a set of scenarios for rule checking. The transaction file is a plain text file read in using the text access method and mapped by an object types definition file. Application parameters specify two thresholds that are used to skip, fail or pass a scenario by comparing them to a new (or current) balance calculated from the old balance and transaction amount of the current scenario. For demonstration purposes, the transaction amount is simplistically totalled (catering for negative amounts) into a current, savings and total amount and printed at the end of the run.

Each of the following sections list the components of a verify run and explain how it contributes to the run.

#### 5.1.1 Verify script

This is the main shell script for this example and shows how to invoke verify. It calls the script base\_dir.sh to set the environment variables that hold the default directory names relative to the script. It performs three steps, which are all performed if no parameter is passed to the script. If either of the letters [pwr] are supplied the script will run the print, the weight training or the verify run only, all three of which are explained below.

- Print the input file.
   See section 5.1.6 on page 40 for more information and the print of the four input records.
- Run verify in training mode to create the weighting file. See section 5.1.7 on page 40 for more information and the output from a previous run of this example.
- Run verify to process the input file. See section 5.1.8 on page 43 for more information and the output from a previous run of this example.

```
cat cmlvrfy_01.sh
#!/bin/bash
#
# File: cmlvrfy_01.sh
# This script runs a basic test of verify.
# The use of unbuffer can be removed if you do not have a copy of it. It helps
# in sending both stderr and stdout to the pipe for tee to process.
# $Author: hayward $
# $Date: 2018/02/13 18:04:29 $
# $Id: cmlvrfy_01.sh,v 1.4 2018/02/13 18:04:29 hayward Exp $
```

```
# $Name: $
# $Revision: 1.4 $
# $State: Exp $
# $Log: cmlvrfy_01.sh,v $
# Revision 1.4 2018/02/13 18:04:29 hayward # Add all files for documentation to CVS.
# Revision 1.3 2018/02/09 17:53:53 hayward
# Pass the name of the base script
# to itself when sourcing it so that
# it does not use $1 from the main
# script. This allows the base script
# to also be sourced from a terminal
# command line in order to run the
# command under something like gdb.
# Revision 1.2 2018/02/09 14:23:20 hayward
# Remove --debug. This is not a usual
# test parm.
# Revision 1.1 2018/02/09 08:46:14 hayward
# Add small test for documentation.
[[$\{DEBUG\} == Y]] && set -x
typeset -r CVS=\
"\$Id: cmlvrfy_01.sh,v 1.4 2018/02/13 18:04:29 hayward Exp \
printf "%s\n" "${CVS}"
. $(dirname $0)/base_dir.sh $(dirname $0)/base_dir.sh
if [[ $1 == clean ]]
  rm -f ${DD}/CMLVRFY_01_OUT*.txt
   rm -f ${RD}/CMLVRFY_01_OUT*.txt
  rm -f ${RD}/CMLVRFY_01_OUT*.csv
   rm -f ${RD}/CMLVRFY_01_failed.csv
   rm -f ${CFD}/CMLVRFY_01.wcf
   rm -f ${LD}/*_CMLVRFY_01.apl
   rm -f CMLVRFY_01.udg
   exit 0
fi
RUN=${1-:pwr}
if [[ ${RUN} = p ]]
then
   cmlprint ${CMLPRINT_OPTS} \
      -t ${OBJ}/accounts.objtypes \
      "text(${DD}/CMLVRFY_01_SOURCE.txt,mode=r)" \
      |& tee ${RD}/CMLVRFY_01_OUT_PRINT.txt
   [[ $? -ne 0 ]] && exit 16
fi
which cmlvrfy
if [[ \$\{RUN\} = w ]]
  unbuffer -p \
   cmlvrfy ${CMLVRFY_OPTS} \
      --config-file=${BASE}/configs/CMLVRFY_01.vfy \
      --weight-file=${BASE}/configs/CMLVRFY_01.wcf \
      --training \
      2>&1 | tee ${RD}/CMLVRFY_01_OUT_WEIGHTS.txt
   [[ $? -ne 0 ]] && exit 16
fi
```

```
if [[ \$\{RUN\} = r ]]
then
  unbuffer -p \setminus
  cmlvrfy ${CMLVRFY_OPTS} \
     --coverage-report \
     --config-file=${BASE}/configs/CMLVRFY_01.vfy \
     --weight-file=${BASE}/configs/CMLVRFY_01.wcf \
     --graph-file=CMLVRFY_01.udg \
     |& tee ${RD}/CMLVRFY_01_OUT_VERIFY.txt
   [[ $? -ne 0 ]] && exit 16
exit 0
# File: base_dir.sh
# This script sets various directories for the scripts that source it. This
# means that the BASE directory name is only set in one place and any
# maintenance that is required to this process to handle different shell
# peculiarities only needs to be done once.
# $Author: release $
# $Date: 2018/02/09 18:04:48 $
# $Id: base_dir.sh,v 1.4 2018/02/09 18:04:48 release Exp $
# $Name: $
# $Revision: 1.4 $
# $State: Exp $
# $Log: base_dir.sh,v $
# Revision 1.4 2018/02/09 18:04:48 release
# Correct AMDLIBS and AMDBINS locations.
# Revision 1.3 2018/02/09 18:02:58 hayward
# Make it stand alone within the build system.
# Revision 1.2 2018/02/09 17:51:51 hayward
# Make the script callable as a
# sourced script from the command
# line by passing its own name in
# parameter 1.
# Get full canonical path name to testdata
\# 1. Get the relative path to the script
# 2. strip script name off to get just the script directory name
\# 3. cd to the script directory and save the value of PWD to get the canonical
     full path name of the script directory
# 4. strip off the scripts directory portion to get the base (testdata) of all
     the UnixCommandLine test cases.
# NB if this is sourced direct from the terminal then $0 is usually /bin/bash,
    in that case pass the script name in as parm 1. That overides $0 below.
SCRIPTDIR=$(dirname ${1:-$0})
cd ${SCRIPTDIR}
SCBASE=$ { PWD }
cd - >/dev/null
export BASE=$(dirname ${SCBASE})
export VERIFY=$(dirname ${BASE})
export SOFTWARE=$(dirname ${VERIFY})
\# End of get full canonical path name to testdata
# Set other variables
# e.g. Data Directory (DD) and Control Directory (CD)
export SD=${SCBASE}
```

```
export DD=${BASE}/data
export CD=${BASE}/data/control_files
export ED=${BASE}/etc
export LD=${BASE}/logs
export RD=${BASE}/reports
export CPB=${BASE}/copybooks
export OBJ=${BASE}/objtypes
export CFD=${BASE}/configs
export TEST_COPYBOOKS=${CPB}/
export CODEMAGUS_AMDBINS=${SOFTWARE}/build/bin/
export CODEMAGUS_AMDLIBS=${SOFTWARE}/build/lib/
export CODEMAGUS_AMDPATH=${SOFTWARE}/build/bin/%s.amd
export CODEMAGUS_AMDSUFDL=.so
export CODEMAGUS_AMDCATNAME=notUsed
export CODEMAGUS_AMDCATPATH=notUsed
export LD_LIBRARY_PATH=${LD_LIBRARY_PATH}:${CODEMAGUS_HOME}/lib
printf "\nRun %s\n\n" "$(showname)"
```

#### **5.1.2** Verify Configuration

The configuration file is the driver of a verify run. It holds the input, output and report file specifications; the conditions, rules and procedures that direct the verify logic and the event specifications for taking action at specific events. Read the comments in the configuration below for more information on the statements.

```
verify Accounts;
   -- set all data directories and file names. The short environment variables
   -- like \{DD\} are set by the driving script and are all relative to the
   -- scripts directory ie a sub directory of the parent directory of the
   -- scripts directory.
  set DATAHOME = ${DD} "/";
   set TYPEHOME = ${OBJ} "/";
   set CONFHOME = ${CFD} "/";
   set REPTHOME = ${RD} "/";
   set SOURCE_NAME = ${DATAHOME} "CMLVRFY_01_SOURCE.txt";
   set TESTED_NAME = ${DATAHOME} "CMLVRFY_01_OUT_TESTED.txt";
   set PASSED_NAME = ${DATAHOME} "CMLVRFY_01_OUT_PASSED.txt";
   set FAILED_NAME = ${DATAHOME} "CMLVRFY_01_OUT_FAILED.txt";
   set MISSED_NAME = ${DATAHOME} "CMLVRFY_01_OUT_MISSED.txt";
   set IGNORE_NAME = ${DATAHOME} "CMLVRFY_01_OUT_IGNORE.txt";
   set FAILED_CSV_NAME = ${REPTHOME} "CMLVRFY_01_OUT_FAILED.csv";
   -- Set all input and output Recio open specifications.
   set SOURCE_SPEC = "text(" ${SOURCE_NAME} ", mode=r)";
   set TESTED_SPEC = "text(" ${TESTED_NAME} ", mode=w)";
   set PASSED_SPEC = "text(" ${PASSED_NAME} ", mode=w)";
   set FAILED_SPEC = "text(" ${FAILED_NAME} ", mode=w)";
   set MISSED_SPEC = "text(" ${MISSED_NAME} ", mode=w)";
   set IGNORE_SPEC = "text(" ${IGNORE_NAME} ", mode=w)";
  set FAILED_CSV_SPEC = "text(" ${FAILED_CSV_NAME} ", mode=w)";
   -- Set the objtypes path and any options.
  path type ${TYPEHOME} "%s.objtypes";
   options trace, verbose;
   -- Identify the application parameters file.
   parameters MyVars : ${CONFHOME} "CMLVRFY_01.apd";
```

```
-- Specify Recio open string specifications for accessing input and output
-- files:
source ${SOURCE_SPEC};
passed ${PASSED_SPEC};
failed ${FAILED_SPEC};
missed ${MISSED_SPEC};
ignore ${IGNORE SPEC}:
-- Determine which object type from the object types definition to process.
-- This selects all current (CA) and saving (SA) accounts
evaluate accounts:account;
-- Declare global variables to calculate the total, CA and SA transaction
-- relative amount. The use of initial is for demonstration purposes only
variable total_CA_transactions : number
   title "Sum of all CA accounts"
   initial -100;
variable total_SA_transactions : number
   title "Sum of all CA accounts"
   initial 0;
variable total_transaction_amt : number
   title "Sum of all transaction amounts"
variable minamt : number
   title "Threshold under which to fail transactions"
variable maxamt : number
  title "Threshold under which to skip transactions"
-- Define conditions that will drive the rules. Select CA and SA accounts as
-- distinct items. This shows how to use a where clause to further sub divide
-- the main type being evaluated.
condition current_account
   title "Current Accounts"
   where (account.ACCOUNT_RECORD.ACC_TYPE = "CA");
condition savings_account
   title "Savings Accounts"
   where (account.ACCOUNT_RECORD.ACC_TYPE = "SA");
-- Define the procedures to be run on certain events. The events and their
-- binding to a procedure are defined further down.
-- Print a message at start up of a rule check run.
procedure startup(message:string);
      print("############# Start of Test: ", message);
      total_CA_transactions := 0;
      total_transaction_amt := 0
   end:
-- Print a message at the end of a rule check run. Also print the accumulated
-- totals.
procedure windup(message : string);
   begin
     print("########### End of Test: ", message);
      print("############# Total CA Amount = ",total_CA_transactions);
      print("############## Total SA Amount = ",total_SA_transactions);
      print("############# Total Amount = ",total_transaction_amt)
-- Print a message a the start of each scenario test.
procedure inittest():
   local square : number;
      print("########### In Inittest")
```

```
end;
-- Procedure validate is the main procedure that sums the transaction amounts
-- and decides if the record is passed, skipped or failed depending on the
-- value of the calculated new balance with respect to the min and max
-- thresholds held in the application parameteres.
procedure validate(message : string);
   local last_balance : number;
   local tran_amount : number;
   local new_balance : number;
   begin
      print("############ In Validate - ", message);
      -- Get the minimum and maximum account balance thresholds from the
      -- application parameter settings. They are cast from string to number.
      minamt := SysNumber(MyVars.minAmount);
      maxamt := SysNumber(MyVars.maxAmount);
      -- Extract the last balance and the transaction amount from the
      -- transaction record and adjust for the sign.
      last_balance := account.ACCOUNT_RECORD.ACC_LAST_BAL;
      if account.ACCOUNT_RECORD.ACC_LAST_BAL_SIGN = '-' then
         last_balance := last_balance * -1;
      tran_amount := account.ACCOUNT_RECORD.ACC_TRAN_AMT;
      if account.ACCOUNT_RECORD.ACC_TRAN_AMT_SIGN = ^{\prime} -^{\prime} then
         tran_amount := tran_amount * -1;
      -- Accumulate the total transaction amount and the same for all current
      -- and saving accounts
      total_transaction_amt := total_transaction_amt+tran_amount;
      if account.ACCOUNT_RECORD.ACC_TYPE = 'CA' then
         total_CA_transactions := total_CA_transactions+tran_amount;
      if account.ACCOUNT\_RECORD.ACC\_TYPE = 'SA' then
         total_SA_transactions := total_SA_transactions+tran_amount;
      -- Calculate the new balance and check it. If it falls below the
      -- minimum the record is failed, if it falls below the maximum the
      -- record is skipped, otherwise the record passes.
      new_balance := last_balance - tran_amount;
      if new_balance < minamt then
      begin
         print("########### Failing account: ",
               account.ACCOUNT_RECORD.ACC_NUMBER, "(",
               account.ACCOUNT_RECORD.ACC_TYPE,"), balance(",last_balance,
               ")-transamt(",tran_amount,")=newbalance(",new_balance,
               ") <fail_amount(", minamt, ")");
         fail
      end:
      if new_balance < maxamt then
         print("########### Skipping account: ",
               account.ACCOUNT_RECORD.ACC_NUMBER, "(",
               account.ACCOUNT_RECORD.ACC_TYPE, "), balance(", last_balance,
                ")-transamt(",tran_amount,")=newbalance(",new_balance,
               ") < skip_amount(", maxamt, ")");
         skip
      end:
      -- If the new calculated balance is greater than both the skip and fail
      -- threshold then the record is passed.
      print("########### PASSED account: "
            account.ACCOUNT_RECORD.ACC_NUMBER, "(",
            account.ACCOUNT_RECORD.ACC_TYPE,"), balance(",last_balance,
            ")-transamt(",tran_amount,")=newbalance(",new_balance,
            ")>skip_amount(", maxamt, ")");
```

```
pass
      end;
   -- Print a message
   procedure msg(message: string);
      begin
        print("############", message)
      end;
   -- select only current accounts
   rule CA_ACCOUNTS
      title "Check all CA accounts"
      requires (current_account)
      call msg("From CA_ACCOUNTS");
   -- select on saving accounts.
   rule SA_ACCOUNTS
      title "Check all SA accounts"
      requires (savings_account)
      call msg("From SA_ACCOUNTS");
    - Generate a failed cases report.
   report FailedCases
      title "Report of all failed cases"
      file ${FAILED_CSV_SPEC}
      column account.ACCOUNT_RECORD.ACC_TYPE title "AccountType"
      column account.ACCOUNT_RECORD.ACC_NUMBER title "AccountNumber"
      column account.ACCOUNT_RECORD.ACC_LAST_BAL title "Balance" column account.ACCOUNT_RECORD.ACC_TRAN_AMT title "TransactionAmount"
      column (account.ACCOUNT_RECORD.ACC_LAST_BAL
               account.ACCOUNT_RECORD.ACC_TRAN_AMT) title "NewBalance"
      column minamt title "FailThreshold"
      column maxamt title "SkipThreshold";
   -- Define the events that control the process flow. The main one is the
   -- verify event which is run each time a rule selects a record.
   event open call startup(${SOURCE_NAME});
   event close call windup(${SOURCE_NAME});
  event before call inittest();
   event verify call validate("From Verify");
   event failed report FailedCases;
end.
```

### **5.1.3** Verify Application Parameters

The application parameters configuration and the associated log of changes specifies variables and their values that are specific to a single run of verify. If these values were to never change, they could be hard coded in the verify configuration. In this example the parameters minamt and maxamt can be adjusted each time. The user is prompted to accept the current values or make changes and save the new ones. The interface that allows the parameters to be changed is configurable and can be either a command line interface or a graphical one. In both cases the text configuration file as shown below defines the parameter definitions. Changes made in real time are stored in the application parameter log and allow the user to revert back to older values at any time. See CML00054-01 applparms: Application Parameters Library User Guide and Reference Version 1[13] for more information.

```
application CMLVRFY_01;
-- $Author: hayward $
-- $Date: 2018/02/09 08:46:14 $
-- $Id: CMLVRFY_01.apd, v 1.1 2018/02/09 08:46:14 hayward Exp $
-- $Name: $
-- $Revision: 1.1 $
-- $State: Exp $
-- $Log: CMLVRFY_01.apd,v $
-- Revision 1.1 2018/02/09 08:46:14 hayward
-- Add small test for documentation.
   title "Inspect Accounts";
   description
      "This is a unit and regression test for verify ";
   set LOGHOME = \{LD\} "/";
   set TODAY = ${DATE_YYYYMMDD};
   store ${LOGHOME};
   parameter minAmount
      title "Balance minimum amount";
      default "101.00";
      description
         "If the balance is less than this value
         "supplied here, then the item is failed.";
      constraint "^{[0-9][0-9]*\\.[0-9][0-9]$";
   end
   parameter maxAmount
      title "Balance Max amount";
      default "499.00";
      description
         "If the balance is less than this value "
         "supplied here, then the item is skipped.";
      constraint "^[0-9][0-9]*\.[0-9][0-9]$";
   end
end.
```

### 5.1.4 Object Types

The input file that verify processes the rules against is mapped by an object types configuration and corresponding copy book layout for each record. The path type and evaluate statements in the verify configuration identify the the object types configuration fully qualified file name and the type to use when mapping each record. Records that do not match the given type are automatically skipped. Below is the object types for this example. The example evaluates the type account which is a super set of CA\_account and SA\_account, which are the actual types this example processes.

```
path ${TEST_COPYBOOKS} "%s.cpy";
options ascii, endian_little;

type account
   title "Any Account"
   book ACCOUNTS map ACCOUNT_RECORD include ACCOUNT_RECORD
```

```
type CA_account
   title "Current Account"
   book ACCOUNTS map ACCOUNT_RECORD include ACCOUNT_RECORD
   when ACCOUNT_RECORD.ACC_TYPE = 'CA'
;

type SA_account
   title "Savings Account"
   book ACCOUNTS map ACCOUNT_RECORD include ACCOUNT_RECORD
   when ACCOUNT_RECORD.ACC_TYPE = 'SA'
.
```

# 5.1.5 Copy Book

The copy book below is used in this example in order to map the record fields for use by various statements in the verify configuration.

```
01 ACCOUNT-RECORD.

03 ACC-TYPE PIC x(2).

03 ACC-NUMBER PIC 9(10).

03 ACC-NAME PIC X(15).

03 ACC-LAST-BAL-SIGN PIC X.

03 ACC_LAST-BAL PIC 9(9)v99.

03 ACC-TRAN-AMT-SIGN PIC X.

03 ACC-TRAN-AMT-SIGN PIC X.
```

# 5.1.6 Verify Output Report: Code Magus Print

The first process performed by the script (section 5.1.1 on page 31) is to print the input file using cmlprint. This allows the input file values to be inspected in order to understand the verify processing later in the script. The output of this process is shown below.

```
code Magus Limited Filetools V3.0: build 2018-02-12-15.47.39
[cmlspint] Sid: cMLWFWT_01_COT_PRINT.txt, v1.1 2018/02/13 18:04:29 hayward Exp S
Copyright (2) 2010, 2000 by Esphen Donaldson, All rights reserved.
CCPTION (2) 2010, 2000 by Esphen Donaldson, All rights reserved.
CCPTION (2) 2010, 2000 by Esphen Donaldson, All rights reserved.
CCPTION (2) 2010, 2000 by Esphen Donaldson, All rights reserved.
CCPTION (2) 2010, 2000 by Esphen Donaldson, All rights reserved.
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CENTRAL (2) 2010 by Esphen Donaldson, All rights reserved.
CENTRAL (2) 2010 by Esphen Donaldson, Central (2) 2010 by Esphen Donaldson, All rights reserved.
CENTRAL (2) 2010 by Esphen Donaldson, Central (2) 2010 by Esphen Donalds
```

### 5.1.7 Verify Output Report: Weights

The second process performed by the script (section 5.1.1 on page 31) is to run verify in training mode in order to generate the weights file. This is a profiling of the current input data that is used by the main verify run. The output from this process is shown below.

```
SAuthor: hayward $
SDate: 2018/02/13 18:04:29 $
Sdd: CMLWRFY.01_OUT_WEIGHTS.txt,v 1.1 2018/02/13 18:04:29 hayward Exp $
        $Name: $
$Revision: 1.1 $
$State: Exp $
        $Log: CMLVRFY_01_OUT_WEIGHTS.txt,v $
Revision 1.1 2018/02/13 18:04:29 hayward
Add all files for documentation to CVS.
        end
parameter maxAmount
title "Balance Max amount";
default "499.00";
description
"If the balance is less than this value "
"supplied here, then the item is skipped.";
end
end.
Application Parameter Default Command Interface.
Use the Application Parameters Command interface to update and review parameter values or apply values from the log file. Use "help" for help on commands.
apul----End of Application Parameters Configuration---exit----End of Application Parameter Configuration---
;
type CA_account
title "Current Account"
book ACCOUNTS map ACCOUNT_RECORD include ACCOUNT_RECORD
when ACCOUNT_RECORD.ACC_TYPE - 'CA'
;
 ;
type SA_account
title "Savings Account"
book ACCOUNTS map ACCOUNT_RECORD include ACCOUNT_RECORD
when ACCOUNT_RECORD.ACC_TYPE - 'SA'
                ## ACCUMENT RECORD.

03 ACC-TYPE
03 ACC-TYPE
03 ACC-TYPE
04 ACC-LAST-BAL-SIGN
03 ACC_LAST-BAL-SIGN
03 ACC_LAST-BAL-SIGN
03 ACC_TRAN-AMT-SIGN
04 ACC_TRAN-AMT-SIGN
05 ACC_TRAN-AMT-SIGN
07 ACC_TRAN-AMT-SIGN
07 ACC-TRAN-AMT-SIGN
08 ACC_TRAN-AMT-SIGN
09 ACC_TRAN-AMT-SIGN
00 ACC_TRAN-AMT
 ---End of Object Types-
       variable minamt : number
title "Threshold under which to fail transactions"
variable maxamt : number
title "Threshold under which to skip transactions"
               end;
ocedure windup(message : string);
begin
```

```
pass
                        re msg(message: string);
             ocedure msg(message: string);
begin
print("################, message)
end;
File: TEXT.and
This file contains an access method definition which is used to read
This file contains an access method definition which is used to read
Various different text types including DOS, DNEX and WE for USS
Any text type file can be read or written on any of the platforms
and if not specifie dit is defaulted to LOCAL (ie the platform the
Access Method is running on).
            Author: Stephen R. Donaldson [stephen@codemagus.com]
             Copyright (c) 2008 Code Magus Limited. All rights reserved.
             SAuthor: hayward $
SDate: 2018/02/13 18:04:29 $
SJd: CMLWFFy_0_0UT_WEIGHTS.txt,v 1.1 2018/02/13 18:04:29 hayward Exp $
            $Name: $
$Revision: 1.1 $
$State: Exp $
           SState: Exp S
Slog: CMLMFFY_01_0UT_MEIGHTS.txt,v $
Revision 1.1 2018/02/13 18:04:29 hayward
Add all files for documentation to CVS.
Revision 1.11 2014/09/24 09:06:25 hayward
Add the ability to handle any delimiter
specified as a multiple of two hex digits.
             Revision 1.10 2012/09/11 11:36:46 hayward
Make mode 'b' independant of ',type-record'
            maxe mode D. mnopendam. Of ",type-record Revision 1.9 2012/08/28 18:00:10 hayward Add the ability to add 'D' to open mode when using 'type-record' as this is required on record based systems like 2390 in order to write non local plateon line endings. Revision 1.8 2009/11/10 11:11:56 hayward Allow text to use SKTE_IMEUT and point method.
          Correct documentation.

Bevision 1.6 2009/03/12 11:50:55 hayward

After testing on MVS and USS and reading the C runtime manual for

After testing on MVS and USS and reading the C runtime manual for

in the same way. This requires using 0x15 as the line delimiter and
opening the file without "b.type-record". On USS the 0x15 is written
to the file (in the same manner as Oxao nu Unix) and on MVS it is
stripped at write time and a record boundary is inserted; whereas
on read a record boundary is replaced with a trailing 0x15.

This is the best outcome because now we can generate any platform
based file on any platform (not including ASCIT/EMEDUT issues though).

Revision 1.5 2009/03/10 08:42:36 hayward

Major change to add text/upe parameter to the AMD and how we read/write
text files.

Revision 1.4 2008/04/22 17:32:15 haven.
            Revision 1.7 2009/05/27 08:52:39 hayward Correct documentation.
            text files.

Revision 1.4 2008/04/22 17:32:15 hayward

Add ability for callers to append to files by
adding 'a' to the mode constraint.
            Revision 1.3 2008/04/09 13:57:00 hayward Fix path statement.
            Revision 1.2 2008/03/31 22:30:45 stephen
Add usage of environment variables to AMD file
            Revision 1.1 2008/03/20 14:56:25 stephen Add new contents of recio text access method
```

# 5.1.8 Verify Output Report: Verify

The final process performed by the script (section 5.1.1 on page 31) is to run verify against the input file. The output is shown below.

```
Code Magus Limited Verify Rule Check System VI.1: build 2018-02-12-17.07.44
[Copyright (c) 2009-2013 by Code Magus Limited, All Fights reserved.
[Contact: stephenCodemagus.com].

—That of Condition Meight Data
— Unloaded at Tue Pob 13 18-03:22 2018
— U
```

```
"This is a unit and regression test for verify";
set LOGHOME = $[LD][-/store/home/hayward/mystuff/codemagus/software/verify/doc_examples/logs] "/";
set TODAY = $[DATE_YYYYMMOD][-20180213];
store $[LOGHOME][-/store/home/hayward/mystuff/codemagus/software/verify/doc_examples/logs]];
parameter minAmount
title "Balance minimum amount";
descript 10.00";
descript 10.00";
                                                            default "101.uu";
description
  "If the balance is less than this value "
  "supplied here, then the item is failed.";
constraint "^[0-9][0-9]*\.[0-9][0-9]$";
                                      end
parameter maxAmount
title "Balance Max amount";
default "499.00";
description
"If the balance is less than this value "
"supplied here, then the item is skipped.";
constraint " [0-9][0-9]*\.[0-9][0-9]$";
end
book ACCOUNTS map ACCOUNT_RECORD include ACCOUNT_RECORD
          ;
type CA_account
title "Gurrent Account"
book ACCOUNTS map ACCOUNT_RECORD include ACCOUNT_RECORD
when ACCOUNT_RECORD.ACC_TYPE - 'CA'
          ;
type SA_account
title "Savings Account"
book ACCOUNTS map ACCOUNT_RECORD include ACCOUNT_RECORD
when ACCOUNT_RECORD.ACC_TYPE - 'SA'

"The state of the state of
     when ACCOUNT_RECORD.ACC_TYPE = 'SA'

| 01 ACCOUNT_RECORD. | PIC x(2).
| 03 ACC-TYPECRD. | PIC y(10).
| 03 ACC-TANBER | PIC y(15).
| 03 ACC-TANBER. | PIC x(15).
| 03 ACC-TANBER. | PIC x(15).
| 03 ACC-TANBER. | PIC x(15).
| 03 ACC-TANBER. | PIC x(10).
| 03 ACC-TANBER. | PIC x(10).
| 03 ACC-TANBER. | PIC y(10).
| 04 ACC-TANBER. | PIC y(10).
| 05 ACC-TANBER. | PIC y(10).
| 05 ACC-TANBER. | PIC y(10).
| 06 ACC-TANBER. | PIC y(10).
| 07 ACC-TANBER. | PIC y(10).
| 08 ACC-TANBER. | PIC y(10).
| 08 ACC-TANBER. | PIC y(10).
| 09 Yes. | PIC y(10).
| 08 ACC-TANBER. | PIC y(10).
| 09 Yes. | PIC y(10).
|
                              -End of Upject Types---
-- Declare global variables to calculate the total, CA and SA transaction
-- relative amount.

variable total_CA_transactions : number
    title "Sum of all CA accounts"

variable total_SA_transactions : number
    title "Sum of all CA accounts"
    initial of the sum of all CA accounts"
    initial of the sum of all CA accounts of the sum of all CA accounts of the sum of all transaction amounts
    variable total transaction amounts of the sum of all transaction amounts of the sum of all transaction to fail transactions of the sum of all transactions of the sum of
                                   title "Threshold under which to skip transactions";

Define conditions that will drive the rules. Select CA and SA accounts as distinct trems_account

Define "Current Accounts"
where (account.ACCOUNT_MECORD.ACC_TYPE - "CA");

modition savings_account

title "Savings Accounts"
where (account.ACCOUNT_MECORD.ACC_TYPE - "SA");

Define the procedures to be run on certain events.

Occdure startup(message:string);

Define the procedures to be run on certain events.
                                                                                    end;

procedure inittest();

local square : number;

begin

print("############### In Inittest")

end;
                                                         Procedur validate is the main procedure that sums the transaction amounts and decides if the record is passed, skipped or failed depending on the value of the calculated new balance with respect to the min and max thresholds held in the application parameteres. occdure validate(message : string); local last_palance : number; local tran_amount : number; local new_balance : number; begin the process of the pro
                                                                               new_Database \ """.

gin

print("############################ Failing account: ",

account.ACCOUNT_RECORD.ACC_NUMBER,"(",
```

```
account.ACCOUNT_RECORD.ACC_TYPE,"), balance(",last_balance,
")-transamt(",rran_amount,")-newbalance(",new_balance,
")<fail_amount(",minamt,")");</pre>
                                           end;
-- If the new calculated balance is greater than both the skip and fail
-- threshold then the record is passed.
-- threshold then the record is passed.
-- scount.account.account.account.gassed.
-- account.Account.gascount.account.gassed.
-- account.Account.gascount.account.gassed.account.account.gassed.account.account.gassed.account.account.gassed.account.account.gassed.account.gassed.account.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.gassed.account.ga
                                 pass
end;
                              end;
cocedure msg(message: string);
begin
   print("#############",message)
end;
t of Option String Scanning:

"ss text(smode, texttype-"LOCAL", delimiter="NA");
File: TRXT.amd

This file contains an access method definition which is used to read and write local files of as a text stream. Support is provided for various different text types including DOS, UNIX and MVS (Or USS).

and if not specified it; self-alited to LOCAL (le the platforms and if not specified the self-alited to LOCAL (le the platform the Access Method is running on).
                             Author: Stephen R. Donaldson [stephen@codemagus.com]
                              Copyright (c) 2008 Code Magus Limited. All rights reserved.
                             Copyright (c) 2008 Code Magus Limited. All rights reserved.
SAuthor: hayward $
SDate: 2018/02/13 18:04:29 $
STd: CMLWFEY_01_00T_VERIFY.txt,v 1.1 2018/02/13 18:04:29 hayward Exp $
SName: $
SRame: $
SState: Exp $
                         SState: Exp S
SLog: CMLYRYO1_OUT_VERIFY.txt,v $
Revision 1.1 2018/02/13 18:04:29 hayward
Add all files for documentation to CVS.
Revision 1.11 2014/09/24 09:06:25 hayward
Add the ability to handle any delimiter
specified as a multiple of two hex digits.
Revision 1.10 2012/09/11 11:36:46 hayward
Make mode 'b' independant of ',type-record'
                           Revision 1.9 2012/08/28 18:00:100 hayward Add the ability to add 'b' to open mode when using 'typer-scord' as this is required on record based systems like 2390 in order t write non local platform line endings.
                           Revision 1.8 2009/11/10 11:15:56 hayward Allow text to use SKIP_IMPUT and point method. Revision 1.7 2009/05/27 08:52:39 hayward Correct documentation.
                        -evision 1.7 2009/05/27 08:52:39 hayward

Correct documentation.

Revision 1.6 2009/03/12 11:50:55 hayward

After testing on MVS and USS and reading the C runtime manual for

fwrite() and fread() it transpires that MVS and USS can be handled

in the same way. This requires using 0x15 as the line delimiter and

opening the file without "b, type-record". On USS the 0x15 is written

to the file (in the same manner as Oval on Unix) and on MVS it is

to the file best outcome because now we can generate any platform

on read a record boundary is replaced with a trailing 0x15.

This is the best outcome because now we can generate any platform

based file on any platform (not including ASCIT/EBCDIC issues though).

Revision 1.2 2009/03/10 08:42:36 hayward

Major change to add texttype parameter to the AMO and how we read/write

text files.

Revision 1.4 2008/04/22 17:32:15 hayward

Add ability for callers to append to files by

adding 'a' to the mode constraint.

Revision 1.3 2008/04/09 13:57:00 hayward
                              Revision 1.3 2008/04/09 13:57:00 hayward 
Fix path statement.
                             Revision 1.2 2008/03/31 22:30:45 stephen Add usage of environment variables to AMD file
                             Revision 1.1 2008/03/20 14:56:25 stephen Add new contents of recio text access method
                 implements point; describe mode at she open mode string which will be passed to the C Standard "
"170 ilbrary.";
describe texttype as
"the ing written Either a common line end delimiter for the text "
"being written. Either a common line end delimiter may be chosen, or "
"if required a custom line end can be specified.";
                "if required a custom line end can be specified.";
describe delimiter as

"The end of line delimiter is only specified when texttype-custom is used."

"It must be a valid hex representation (even length of only [0-9a-fA-F]) "

"of the text line delimiter in the data being read or written.";
constrain mode as ""[rub]N?\(,type-record\)\75",
constrain texttype as "\(IDCAL\|DOS\(IDNIX\)IMTS\(IUSTOM\)S";
constrain delimiter as ""\(INDA\|\)\((IOS\(IDNIX\)IMTS\(IUSTOM\)S";
path = $(CODEMAGUS_AMDLIES)[-/home/hayward/mystuff/codemagus/software/build/lib/] "%s";
medule " "textam" $(CODEMAGUS_AMDSUFDL)[-.so];
entry - textam_init;
d.
```

```
column maxamt title "SkipThreshold";
--- Define the events that control the process flow. The main one is the
--- verify event which is run each time a rule selects a record.

[-/store/home/hayward/mystuff/codemayos/acftware/verify/doc_examples/data/CMLVRFY_01_SOURCE.txt] event open call startup(${SOURCE_NAME});

[-/store/home/hayward/mystuff/codemayos/software/verify/doc_examples/data/CMLVRFY_01_SOURCE.txt] event open call startup(${SOURCE_NAME});

event verify call validate("From Verify");

event failed report FailedCases;
end.
       end.

Start of Open Spec processing: text(/store/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_SOURCE.txt,mode-r)
Access Method: TEXT

Object Name: /store/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_SOURCE.txt
       Object Name: /store/home/hayward/mystuf:
Option String: mode-r
Start of Option String processing: mode-r
Start of Option String Scanning:
                 XXT
tore/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_OUT_PASSED.txt
de=w
        Access Method: TEXT
Object Name: /store/home/hayward/mystuff
Option String: mode-w
Start of Option String processing: mode-w
Start of Option String Scanning:
       mode-w
Start of Open Spec processing: text(/store/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_QUT_FAILED.txt,mode
Access Method: TEXT
Object Name: /store/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_QUT_FAILED.txt
       OJECT Mamme: /store/home/hayward/mystuf:
Option String: mode-w
Start of Option String processing: mode-w
Start of Option String Scanning:
mode-w
       mode-w.

Start of Open Spec processing: text(/store/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_QUT_MISSED.txt,mode-w)

Start of Open Spec processing: text(/store/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_QUT_MISSED.txt,mode-w)

Opeict Name: /dstore/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_QUT_MISSED.txt

Option String: mode-w

Start of Option String processing: mode-w

Start of Option String Scanning:
mode-w
        mode-W
Start of Open Spec processing: text(/store/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_OUT_IGNORE.txt,m
Access Method: TEXT
Object Name: /store/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_OUT_IGNORE.txt
       Object Name: /store/nome/nayward/mystuli
Option String: mode-w
Start of Option String processing: mode-w
Start of Option String Scanning:
       Rule - CA_ACCOUNTS
Title - Check all CA accounts
Applied to 2 scenarios.
Passed on 1 scenarios.
Passed on 1 scenarios.
Passed on 1 scenarios.
Iquore on 0 scenarios.
Passed Accounts
Apolied to 2 scenarios.
Pass rate 50.00%.
Fail rate 50.00%.
Fail rate 50.00%.
Fail rate 50.00%.
Fail on 3 scenarios.
Pass do 0 scenarios.
Passed on 0 scenarios.
Passed on 0 scenarios.
Passed on 0 scenarios.
Failed on 1 scenarios.
Failed on 1 scenarios.
Total rules defined - 2.
Total rules defined - 2.
Total rules applied - 2 (10.00%).
Total rules applied - 2 (10.00%).
Total rules applications that failed - 2 (66.67%).
Total rule applications that failed - 2 (66.67%).
Total rule applications that failed - 2 (66.67%).
     End of Rule coverage kepor.

SOURCE:
text/store/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_SOURCE.txt,mode=r)
Records processed = 4.
TESTED:
text/store/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_SOURCE.txt,mode=r)
text/store/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_SOURCE.txt,mode=r)
Records passed into test = 4.
TRANCE:
TRANCE
                     MEGOTUS passed into real - ...

MEGOTUS passed into real - ...

TEMPORARY (STORE) TO MEGOTUS PROPERTY (STORE) TO M
     Records records bypassed = 1.
PASSED: text(/store/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_OUT_PASSED.txt,mode-w)
Records passed test = 1.
     Records passed test - 1.

Records passed test - 1.

Records passed test - 2.

Records failed test - 2.
    Records failed test - 2.

MISSED:
text//store/home/hayward/mystuff/codemagus/software/verify/doc_examples/data/CMLVRFY_01_OUT_MISSED.txt, mode-w)
Records fell through test - 0.

Fracedure windup called with parameters:
Fracedure windup called parameters:
Fracedure windup called parameters:
Fracedure windup called parameters:
Fracedure windup called through the following the following through t
```

# 5.1.9 Verify Data Files: Input

Below are the records as they appear in the input transaction file. These records are read in by the recio access method, mapped by objtypes and delivered to verify one at a time.

```
CA1000000001Day to Day -00000010101-0000005000
SA100000002Holiday fund +00000115101+00000105000
SA100000003Nest Egg +0000020101+00000105000
CA100000001EveryDay +00000210101-0000005000
```

# **5.1.10** Verify Data Files: Ignored Records

Records that are ignored by verify using the skip verb are written to the output file specified by the ignore statement in the verify configuration. The records ignored by this example are shown below.

```
SA1000000002Holiday fund +00000115101+00000105000
```

# **5.1.11** Verify Data Files: Failed Records

Records that are failed by verify using the fail verb are written to the output file specified by the failed statement in the verify configuration. The records failed by this example are shown below.

```
CA1000000001Day to Day -00000010101-0000005000 SA1000000003Nest Egg +00000020101+00000105000
```

## **5.1.12** Verify Data Files: Failed CSV Report

By using the event failed report <reportname>; statement a Comma Separated Values (CSV) report file can be written. It refers to the complex statement report <reportname> where the access method open string for writing the file, the report title and the columns of the CSV report are defined. The columns can be any variable or expression using variables defined within the verify configuration. In this example fields from the input file, variables from the application parameters and calculated fields are output in order to show how this can be achieved.

```
AccountType~AccountNumber~Balance~TransactionAmount~NewBalance~FailThreshold~SkipThreshold CA~1000000001~101.01~50.00~51.01~101.00~499.00 SA~1000000003~201.01~1050.00~-848.99~101.00~499.00
```

# **6 Expression Evaluation**

# **6.1** Expression Overview

The lexical elements of an expression are the variables, literals, operators and other character symbols used to form an expression. These lexical elements or tokens are separated by white spaces. White spaces include sequences of the space character, newline character, the tab character and the linefeed character and their only function is to separate or delimit the tokens.

The lexical elements are often single characters having their own apparent meaning, but some are grouped together to form a word having a specific meaning. Included or associated with each token may be an attribute value.

An expression, made up of the constituent tokens into the syntax and semantics of the grammar, is then validated and evaluated by the expression evaluation library. The evaluation of an expression produces a value that can then be used within the context of the grammar of the specific Code Magus product within which it is specified.

Examples of expressions are:

```
    3+4
    balance + 100
    (account.balance >= 2000)
    where (account.balance = 0)
    where (account.balance < 0 ) and (account.overdraft_facility = 'Y')</li>
    SysString(account.balance)
```

# **6.2** Expression Grammar

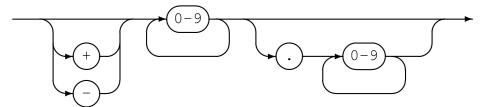
#### **6.2.1** Lexical Elements

The base elements are *Literals* and *Identifiers*.

• Numeric Literals

A Numeric literal is made up from an optional plus or minus sign followed by one or more digits and optionally followed by a point and one or more digits.

#### Number Literal

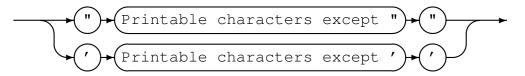


# • String Literals

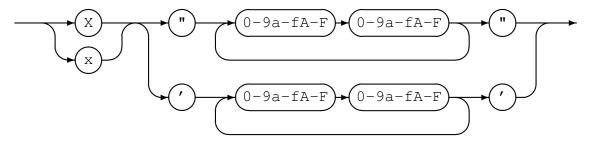
String literals are made up from

- Any number of printable characters, except the enclosing character and a newline, enclosed in either single or double quotes.
- An even number of hexadecimal digits enclosed in either single or double quotes and prefixed with a lower or upper case X.

### String Literal



## Hexadecimal Literal

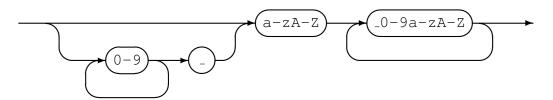


#### Identifiers

An identifier is used for both variable and function names. An identifier must conform to:

- A lower or upper case alphabetic character followed by any number of underscores, decimal digits and upper and lower case alphabetic characters.
- One or more decimal digits followed by an underscore and the above rule.

Identifier

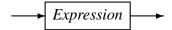


# **6.2.2** Syntactical Elements

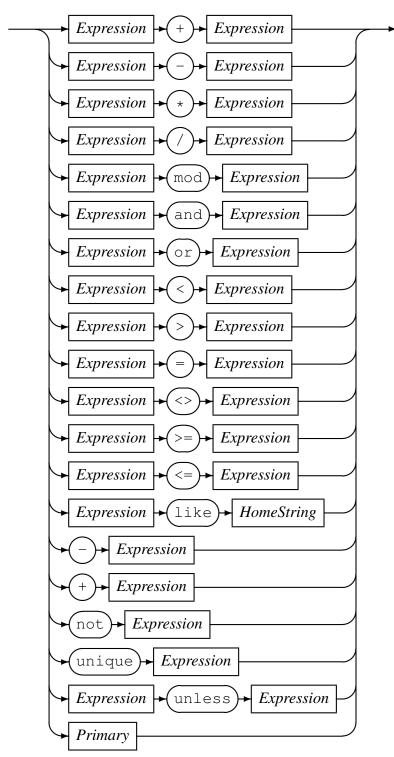
Expressions may themselves be used as syntactical elements when forming a compound expression.

The complete syntax of a compound expression is explained in the following sections starting with the compound expression and working down to the lowest level syntactic element.

Compound Expression



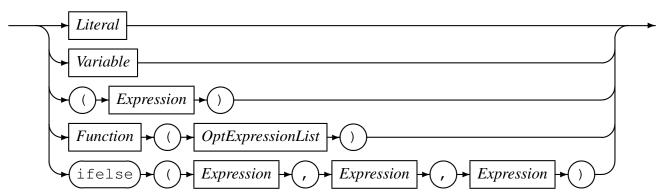
# Expression



The unless-operator conditionally returns the value of the right-hand operand, unless there is an error evaluating the right-hand operand. In the case where the right-hand operand fails to evaluate to a proper value, the value of the left-hand operand is returned

instead. The left-hand operand is always evaluated before the right-hand operand. If the left-hand operand fails to evaluate to a proper value, then the result of the unless-operator is a failure.

### Primary



As a terminal in the syntax structure an expression or *Primary* is either a *Literal* or a *Variable*, an *Expression* enclosed in parenthesis, a *Function* call reference, or the conditional evaluation operator ifelse. A *Literal* may be a *String Literal* or a *Number Literal* as described in Section 6.2.1 on page 48.

Where required by the encoding indicated or defaulted, characters representing the attribute value of a string are changed to an alternate character set if the required character set is not the same as the home character set being used. For example, on a machine in which the characters are naturally represented using the EBCDIC character set encoding (such as code page of 1047 or Latin 1/Open Systems), if the data being processed is from a machine in which the characters are naturally represented using the ASCII character set (such as ISO8859-1), then the characters in the String literal (assumed to be represented in EBCDIC) will be translated to their corresponding ASCII characters for processing. This does not apply to String literals that were represented as a sequence of hexadecimal digits.

Both a *Function* (see Section 6.2.2 on page 54) and an *Expression* are made up of sub-expressions, although eventually even they must terminate and resolve to a value.

A *HomeString* is a *String Literal* that may not be represented as a sequence of hexadecimal digits, but in which the encoding is left in the natural encoding of the machine processing the data; that is the machine on which the expression string is being compiled. This is required for the right-hand operand of the like operator as this operator translates the value of the left-hand operand into the local encoding when performing pattern matching.

Operators, variables and functions are described in more detail below:

# Operators

In the context of the expression evaluation library, an operator is a symbol that

operates on or causes an action to be be performed on the constants and variables adjacent to it. An operator is either

#### Monadic

A monadic operator only operates on one value and usually employ either prefix or postfix notation in that they either occur before or after the value they operate on. The expression evaluation library uses only prefix monadic operators.

# - Dyadic

Dyadic operators operate on two values and employ infix notation in that they operate on the values that immediately precede and follow the operator.

All operators return a value of a defined type which is the result of the computation. The type returned by an operator must be semantically consistent within the context of the rest of the expression and the grammar it may be embedded in.

Table 2 on page 53 lists the allowed operators, their precedence, associativity, arity (whether or not they are monadic or dyadic) and Type.

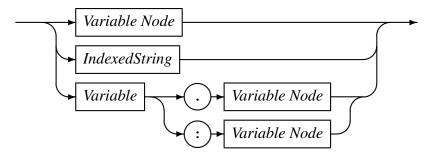
Operator	Precedence	Associativity	Arity	Type
like	1	non-assoc	dyadic	Relational
<>	1	left	dyadic	Relational
>=	1	left	dyadic	Relational
<=	1	left	dyadic	Relational
=	1	left	dyadic	Relational
>	1	left	dyadic	Relational
<	1	left	dyadic	Relational
+	2	left	dyadic	Arithmetic
_	2	left	dyadic	Arithmetic
or	2	left	dyadic	Boolean
*	3	left	dyadic	Arithmetic
/	3	left	dyadic	Arithmetic
div	3	left	dyadic	Arithmetic
and	3	left	dyadic	Boolean
mod	3	left	dyadic	Arithmetic
_	4	left	monadic	Arithmetic
not	4	left	monadic	Boolean
unique	4	left	monadic	boolean
unless	5	left	dyadic	boolean

Table 2: Operators: Precedence, Associativity, Arity and Type

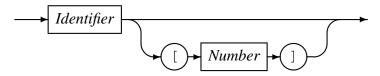
#### Variables

A variable is the name of a storage location that holds a value. Simply this name is just an *Identifier*, but may be more than one level or node including an index.

#### Variable



#### Variable Node



# **IndexedString**



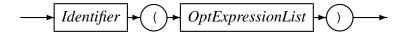
Examples of variable names are:

- Address A single node variable with no indexing.
- Customer. Address A two node variable.
- Customer.Address[1] A two node variable where the Address portion of the variable is the first of an array of items. Here this may be the first line of an address.
- Customer[3]. Address[1] A two node variable that specifies the third entry of the Customer array and the first entry of the Address array within that Customer.
- Customer.Contact.HomePhone A three node variable.

# • Functions

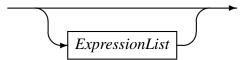
A function is a special type of operator. It is specified by the function name, an identifier, followed by a comma separated list of arguments enclosed in parentheses.

#### **Function**



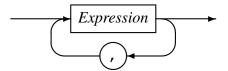
where an optional expression list is defined as

OptExpressionList



and an expression list is defined as

ExpressionList



The function call is replaced with the result of the call and the result type must be semantically consistent within the context of the rest of the expression and the grammar it may be embedded in.

#### **6.3** Built-in Functions

Functions for expression evaluation can be supplied by the application that uses it and as such has a rich set of plug in functions that can not be documented here. However there are functions that are common to all data processing and these are supplied by the expression evaluation library and are described below.

### 6.3.1 SysStrLen, strlen, length

#### Synopsis

- SysStrLen(string)
- strlen(string)
- length(string)

# • Parameters

- Parameter 1 type: String.

#### Description

The SysStrLne function (aliases strlen, length) returns the number of characters in the string supplied as the first argument.

# 6.3.2 SysSubStr, substr

#### Synopsis

- SysSubStr(string, start, length)
- substr(string, start, length)

#### • Parameters

- Parameter 1 type: String.
- Parameter 2 type: Number.
- Parameter 3 type: Number.
- Return type: String.

# • Description

The SysSubStr function (alias substr) returns a substring of the given string from start for length characters or the remainder of string whichever is the shortest.

The start must be greater than zero and the length must be zero or greater. If the start position is past the end of the string then a NULL string is returned.

### 6.3.3 SysString, string

### Synopsis

- SysString(number)
- string(number)

# • Parameters

- Parameter 1 type: Number.
- Return type: String.
- **Description** The SysString function (alias string) returns the value of number as a string.

### 6.3.4 SysNumber, number

### Synopsis

- SysNumber(string)
- number(string)

#### • Parameters

- Parameter 1 type: String.
- Return type: Number.
- **Description** The SysNumber function (alias number) returns a number equivalent to the value of string.

# 6.3.5 SysStrCat, strcat

## • Synopsis

- SysStrCat(first, second)
- strcat (first, second)

#### • Parameters

- Parameter 1 type: String.
- Parameter 2 type: String.
- Return type: String.
- **Description** The SysStrCat function (alias strcat) returns a String which is the concatenation of the two input strings first and second.

#### 6.3.6 SysStrStr, strstr

# • Synopsis

- SysStrStr(haystack, needle)
- strstr(haystack, needle)

#### • Parameters

- Parameter 1 type: String.
- Parameter 2 type: String.
- Return type: Number.
- **Description** The SysStrStr function (alias strstr) returns the start position of needle within haystack. If needle does not occur in haystack then zero is returned, otherwise the position (origin 1) is returned.

# 6.3.7 SysStrSpn, strspn

### Synopsis

- SysStrSpn(string,accept)
- strspn(string,accept)

#### • Parameters

- Parameter 1 type: String.
- Parameter 2 type: String.
- Return type: Number.
- **Description** The SysStrSpn function (alias strspn) returns the number of characters (bytes) in the initial segment of string which consist only of characters from accept.

## 6.3.8 SysStrCspn, strcspn

### Synopsis

- SysStrCspn(string,reject)
- strcspn(string, reject)

#### • Parameters

- Parameter 1 type: String.
- Parameter 2 type: String.
- Return type: Number.
- **Description** The SysStrCspn function (alias strcspn) returns the number of characters (bytes) in the initial segment of string which do not match any character from reject.

# 6.3.9 SysStrPadRight, padright

# • Synopsis

- SysStrPadRight (string, length, pad)
- padright (string, length, pad)

#### Parameters

- Parameter 1 type: String.

- Parameter 2 type: Number.
- Parameter 3 type: String. Although the type is String, only the first character is used as the pad character.
- Return type: String.
- **Description** The SysStrPadRight function (alias padright) returns a string whose length is length and:
  - if length is greater than the length of string, is string padded on the right with the pad character
  - if length is less than the length of string, is string truncated from the right to length.
  - if length is equal to the length of string, is string.

# 6.3.10 SysStrPadLeft, padleft

### Synopsis

- SysStrPadLeft (string, length, pad)
- padleft(string,length,pad)

#### Parameters

- Parameter 1 type: String.
- Parameter 2 type: Number.
- Parameter 3 type: String. Although the type is String, only the first character is used as the pad character.
- Return type: String.
- **Description** The SysStrPadLeft function (alias padleft) returns a string whose length is length and:
  - if length is greater than the length of string, is string padded on the left with the pad character
  - if length is less than the length of string, is string truncated from the left to length.
  - if length is equal to the length of string, is string.

# 6.3.11 SysFmtCurrTime, strftimecurr

#### Synopsis

- SysFmtCurrTime(format)
- strftimecurr(format)

#### Parameters

- Parameter 1 type: String.
- Return type: String.
- **Description** The SysFmtCurrTime function (alias strftimecurr) returns a string that represents the current time as formatted according to format using the C run-time strftime() function. Common values for format are:
  - %c The preferred date and time representation for the current locale.
  - %d The day of the month as a decimal number (range 01 to 31).
  - %F Equivalent to %Y-%m-%d (the ISO 8601 date format).
  - %H The hour as a decimal number using a 24-hour clock (range 00 to 23).
  - %j The day of the year as a decimal number (range 001 to 366).
  - %m The month as a decimal number (range 01 to 12).
  - %M The minute as a decimal number (range 00 to 59).
  - %s The number of seconds since the Epoch, 1970-01-01 00:00:00
  - %S The second as a decimal number (range 00 to 60, allows for leap seconds).
  - %T The time in 24-hour notation (%H:%M:%S).
  - %y The year as a decimal number without a century (range 00 to 99).
  - %Y The year as a decimal number including the century.
  - %% A literal '%' character.
  - Any other characters, not specified by strftime(), are copied verbatim from format to the result string.

#### 6.3.12 SysTime, time2epoch

#### Synopsis

- SysTime (datetime, format)
- time2epoch (datetime, format)

#### • Parameters

- Parameter 1 type: String.
- Parameter 2 type: String. Default "%Y%m%d".
- Return type: Number.
- **Description** The SysTime function (alias time2epoch) returns the number seconds since the Epoch calculated from datetime under the specification of format.

The seconds since the Epoch, when interpreted as an absolute time value, represents the number of seconds elapsed since the Epoch,  $1970-01-01 \quad 00:00:00 +0000 \quad (UTC)$ .

datetime must be a string representation of a date and / or time and format must be a date format string that exactly describes datetime using the format characters as specified and used by the C function strptime().

Common options for the format are:

- %% The % character.
- %c The date and time representation for the current locale.
- %C The century number (0-99).
- %d or %e The day of month (1-31).
- %H The hour (0-23).
- %I The hour on a 12-hour clock (1-12).
- %j The day number in the year (1-366).
- %m The month number (1-12).
- %M The minute (0-59).
- %p The locale's equivalent of AM or PM. (Note: there may be none.)
- %S The second (0-60; 60 may occur for leap seconds; earlier also 61 was allowed).
- %T Equivalent to %H:%M:%S.
- %x The date, using the locale's date format.
- %X The time, using the locale's time format.
- %y The year within century (0-99). When a century is not otherwise specified, values in the range 69-99 refer to years in the twentieth century (1969-1999); values in the range 00-68 refer to years in the twenty-first century (2000-2068).

- %Y - The year, including century (for example, 1991).

# 6.3.13 SysStrFTime, strftime

# • Synopsis

- SysStrFTime (seconds, format)
- strftime (seconds, format)

#### Parameters

- Parameter 1 type: Number.
- Parameter 2 type: String.
- Return type: String.
- **Description** The SysStrFTime function (alias strftime) returns a string date time representation of seconds formatted according to format as described in the C runtime function strftime().

seconds is the number of seconds since the Epoch, which when interpreted as an absolute time value, represents the number of seconds elapsed since the Epoch,  $1970-01-01 \ 00:00:00 +0000 \ (UTC)$ .

format must be a date format string used to format the returned date time string. For common values of format see section 6.3.11 on page 60

### 6.3.14 SysInTable, intable

#### Synopsis

- SysInTable (table, search)
- intable (table, search)

# Parameters

- Parameter 1 type: String.
- Parameter 2 type: String.
- Return type: Boolean.

### • Description

The SysInTable function (alias intable) returns a boolean TRUE if the value of search is found in the table of items table, otherwise it returns a boolean FALSE.

The value of table may be either the name of a text file in which each line is one element of the table, or a comma (,) or semi-colon (;) delimited string of the element values of the table.

#### Examples

- SysInTable("C:\customerNames.txt","Smith") This will test whether the name "Smith" occurs in the list of elements in the file C:\customerNames.txt.
- SysInTable("/tmp/customerNames.txt",Record.Surname) This will test whether
  the name identified by the object types[17] field Record.Surname occurs
  in the list of elements in the file /tmp/customerNames.txt.
- SysInTable("Smith, Jones, Right", Record. Surname) This will test whether the
  name identified by the object types[17] field Record. Surname occurs in
  the list of elements in the comma separated list specified by the first argument.

# 6.3.15 SysStrCondPack, condpack

#### • Synopsis

- SysStrCondPack (String, String)
- condpack (String, String)

#### Parameters

- Parameter 1 type: String.
- Parameter 2 type: String.
- Return type: String.

#### Description

The SysStrCondPack function (alias condpack) returns a string which is conditionally formed by packing the string passed in the first parameter using the second parameter as a possible replacement character. If the first parameter matches the regular expression X"[0-9][A-F][a-f]" then the hexadecimal characters are packed into the corresponding encoding character set (ASCII or EBCDIC) characters. If the second parameter does not have a zero length, then the first character of this parameter string is used to replace all the non-graphic/non-printable characters of the packed character string. When the second parameter string has a zero length, then the character "?" is used as the replacement character for non-graphic/non-printable characters in the return string.

If the first parameter string does not match the regular expression then the string is considered to already be packed. In this case, the string is still checked if the

second parameter length is greater than one and the non-graphic/non-printable characters are replaced by the first character of the second parameter string. When the second parameter string has a zero length, then the character "?" is used as the replacement character for non-graphic/non-printable characters in the return string.

# • Examples

- condpack ('X"414141"', "?") on an ASCII based machine returns the string AAA.
- condpack ('X"4141410000"', "?") on an ASCII based machine returns the string AAA??.
- condpack ("4141410000", "?") on an ASCII or EBCDIC based machine returns the string 4141410000.

# 6.3.16 TermAppStructDataGet, sfget

# Synopsis

- TermAppStructDataGet (String, String)
- sfget (String, String)

#### Parameters

- Parameter 1 type: String.
- Parameter 2 type: String.
- Return type: String.
- **Description** This function takes as the first parameter a value that should contain a TermApp DE48-F0.16 Structured Data field and as the second parameter the name of a field within the structured data. The function will return the value of the named field as a string, if the name could not be found an empty string is returned.

# Examples

- sfget (DE48\_FIELD, "OSVer")

returns the string 820036078

#### Where **DE48\_FIELD**=

219Postilion::MetaData275211FWSerialNbr11115SWRel111119CommsType11118TermType11115OSVer11116SWHash111211F01E201WSerialNbr22101000100000001002242315SWRel213144060219CommsType214INTERNAL MODEM 18TermType18EFTsmart15OSVer1982003607816SWHash18B4E1963A

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# 6.3.17 TermAppStructDataSet, sfset

#### Synopsis

- TermAppStructDataSet(String, String, String)
- sfset (String, String, String)

#### • Parameters

- Parameter 1 type: String.
- Parameter 2 type: String.
- Parameter 3 type: String.
- Return type: String.

# • Description

#### Examples

# Where **DE48\_FIELD** is initially set to

219Postilion::MetaData275211FWSerialNbr11115SWRel111 19CommsType11118TermType11115OSVer11116SWHash111211F WSerialNbr22101000100000001002242315SWRel2131401E201 4060219CommsType214INTERNAL MODEM18TermType18EFTsmar t150SVer1982003607816SWHash18B4E1963A

## Will return the updated value of **DE48\_FIELD** as

219Postilion::MetaData275211FWSerialNbr11115SWRel111119CommsType11118TermType11115OSVer11116SWHash111211FWSerialNbr233+------LongerValue-----+15SWRel2131401E2014060219CommsType214INTERNAL MODEM18TermType18EFTsmart15OSVer1982003607816SWHash18B4E1963A

#### 6.3.18 gsub, replace

### Synopsis

- gsub (String, String, String)
- replace (String, String, String)

#### Parameters

- Parameter 1 type: String.
- Parameter 2 type: String.

- Parameter 3 type: String.

- Parameter 4 type: String.

- Return type: String.

- **Description** The function gsub() operates in much the same why as the awk gsub function does. The four parameters are
  - 1. Regular Expression (r) This parameter is a regular expression that should match one or more portions of the input text (t).
  - 2. Substitution String (s) This parameter is the replacement string
  - 3. Text to operate on (t) This parameter is the original input text value.
  - 4. How to operate (h) This parameter determines how many times the replacement text is substituted.

How (h) can be either

- g or G which means replace all occurrences of matched text with the substitution string.
- Numeric which means replace only that occurrence.

The regular expression (r) matches none, one or more portions of the input text (t) and based on the value of how (h) gsub() returns the input string where one or all of the matches are replaced with the substitution string (s).

#### Examples

gsub("a", "bb", textfield, how) This example specifies to replace
the letter a with two letter b's in textfield under the control of the variable how.

Textfield value	How	Returned Value	Description
abcdea12345a	G	bbbcdebb12345bb	Each a is replaced by two b's.
abcdea12345a	2	abcdebb12345a	The second a is replaced by two b's.
abcdea12345a	1	bbbcdea12345a	The first a is replaced by two b's.

Table 3: Effect of using gsub() to substitute text

- gsub("\([^]\+\)\([^]\+\)","\2\1",textfield,how)
This example specifies to match two substrings that contain any character except a space and that the first substring must be followed by a space followed by the second substring. The substitution string specifies to replace the whole matched value with the second matched substring followed by a space followed by the first matched substring. In other words it swaps two

substrings around where the substrings do not contain a space and are separated by one space. The number of times the replacement is done is governed by the value of the variable how.

Textfield value	How	Returned Value	Description
ABC DEF	G	DEF ABC	The order of the two strings is reversed.
A1 bA1 A2 BA2	G	bA1 A1 BA2 A2	Each set of two strings are reversed.
A1 bA1 A2 BA2	2	A1 bA1 BA2 A2	Only the second set is reversed.

Table 4: Effect of using gsub() to substitute text

# 6.3.19 alias, lookup

# • Synopsis

- alias (String, String)
- lookup (String, String)

#### Parameters

- Parameter 1 type: String.

- Parameter 2 type: String.

- Return type: String.

• **Description** This function uses the second parameter as a lookup key to extract the associated value in the first parameter, which holds keyword value pairs. The value corresponding to the matched key word is returned. The keyword value pairs specified in the first parameter can either be a comma or semi-colon list of keyword=value pairs or a file name containing one keyword=value pair per line.

# • Examples

- lookup("A=Alsatian, L=Labrador, S=Spaniel", "L")
  Will return the string "Labrador"
- lookup("D:/lookup.txt","L")
  will return the string "Labrador" if the file D:/lookup.txt holds the
  following:

A=Alsatian L=Labrador S=Spaniel

# 6.3.20 uuid\_time\_gen

### • Synopsis

- uuid\_time\_gen()

#### • Parameters

- Function takes no parameters.
- **Description** The function uuid\_time\_gen() uses the libuuid library (https://sourceforge. to generate a time based UUID using the system's local clock and network interface MAC address (if available). Each time the function is called it returns a new value which is expected to be globally unique.

# • Examples

- The sequence of calls to the uuid\_time\_gen() function returns a UUID formatted string:
- uuid\_time\_gen() returns a61293e0-58fe-11e8-97e1-f9f10e0b5eac.
- uuid\_time\_gen() returns a6129462-58fe-11e8-97e1-f9f10e0b5eac.
- uuid\_time\_gen() returns a612949e-58fe-11e8-97e1-f9f10e0b5eac.
- uuid\_time\_gen() returns a61294d0-58fe-11e8-97e1-f9f10e0b5eac.

# 6.3.21 pstore\_set, psset

# Synopsis

- pstore\_set (String, String, String)
- psset (String, String, String)

#### • Parameters

- Parameter 1 type: String.
- Parameter 2 type: String.
- Parameter 3 type: String.
- Return type: String.
- **Description** This function sets a value in a persistent store specified in parameter 1 using the variable name specified in parameter 2 and the value in parameter 3. If an error occurs, for example not being able to connect to the persistent store server, an error condition is returned.

The persistent store is identified by host:port where host is either an IP address or a DNS name that can be looked up and port is the port number on that host to which the persistent store server listens for incoming connections. The port (and the colon) can be left out in which case the default port is used. The default port is currently 60060.

# • Examples

- pstore\_set("www.codemagus.com:60069", "ServerName", "theCloud")
   Will set and return the value of the variable ServerName to theCloud on the specified host.
- psset ("www.codemagus.com: 60069", "ServerName", "theCloud") Will perform the same function as the example above.

#### 6.3.22 pstore\_get, psget

# • Synopsis

- pstore\_get (String, String)
- psget (String, String)

#### Parameters

- Parameter 1 type: String.

- Parameter 2 type: String.

- Return type: String.

• **Description** This function retrieves a value from a persistent store specified in parameter 1 using the variable name specified in parameter 2. If the named variable is not found then an error condition is returned.

The persistent store is identified by host:port where host is either an IP address or a DNS name that can be looked up and port is the port number on that host to which the persistent store server listens for incoming connections. The port (and the colon) can be left out in which case the default port is used. The default port is currently 60060.

#### Examples

- pstore\_get("www.codemagus.com:60069", "ServerName")
  Will return the value of the variable ServerName from the specified host.
- psget ("www.codemagus.com: 60069", "ServerName") Will perform the same function as the example above.

# 6.3.23 pstore\_get\_cset, psget\_cset

#### Synopsis

- pstore\_get\_cset (String, String, String)
- psget\_cset (String, String, String)

#### • Parameters

- Parameter 1 type: String.

- Parameter 2 type: String.

- Parameter 3 type: String.

- Return type: String.

• **Description** This function retrieves a value from a persistent store specified in parameter 1 using the variable name specified in parameter 2. If the named variable is not found then it is created with the default value specified in parameter 3 and that value is returned.

The persistent store is identified by host:port where host is either an IP address or a DNS name that can be looked up and port is the port number on that host to which the persistent store server listens for incoming connections. The port (and the colon) can be left out in which case the default port is used. The default port is currently 60060.

#### Examples

- pstore\_get\_cset ("www.codemagus.com", "ServerName", "theNet")
   Will return the value of the variable ServerName from the specified host (using the default port), but if it is not found will return and set it to theNet.
- psget\_cset("www.codemagus.com", "ServerName", "theNet")
   Will perform the same function as the example above.

#### 6.3.24 pstore\_get\_incr, psget\_incr

#### Synopsis

- pstore\_get\_incr(String,String)
- psget\_incr(String,String)

#### • Parameters

- Parameter 1 type: String.

- Parameter 2 type: String.

- Return type: Number.
- **Description** This function retrieves a string representation of a numeric value from a persistent store specified in parameter 1 using the variable name specified in parameter 2. The numeric string is returned as a number type and is subsequently incremented by 1 and saved back to the persistent store as a numeric string.

The persistent store is identified by host:port where host is either an IP address or a DNS name that can be looked up and port is the port number on that host to which the persistent store server listens for incoming connections. The port (and the colon) can be left out in which case the default port is used. The default port is currently 60060.

#### Examples

- pstore\_get\_incr("www.codemagus.com:60069", "Count")

  If the value of Count on the persistent store is 3, then this function will return 3 and store 4 back on the persistent store. If the variable Count is not found an error condition is returned.
- psget\_incr("www.codemagus.com:60069", "Count")
   Will perform the same function as the example above.

# 6.3.25 pstore\_get\_incr\_cset, psget\_incr\_cset

# • Synopsis

- pstore\_get\_incr\_cset (String, String, Number)
- psget\_incr\_cset (String, String, Number)

#### Parameters

- Parameter 1 type: String.
- Parameter 2 type: String.
- Parameter 3 type: Number.
- Return type: Number.
- **Description** This function retrieves a string representation of a numeric value from a persistent store specified in parameter 1 using the variable name specified in parameter 2. The numeric string is returned as a number type and is subsequently incremented by 1 and saved back to the persistent store as a numeric string. If the named variable is not found on the persistent store then the default value specified in parameter 3 is returned and subsequently incremented and saved on the persistent store.

The persistent store is identified by host:port where host is either an IP address or a DNS name that can be looked up and port is the port number on that host to which the persistent store server listens for incoming connections. The port (and the colon) can be left out in which case the default port is used. The default port is currently 60060.

# • Examples

- pstore\_get\_incr\_cset ("codemagus", "Count", 17)

  If the value of Count on the persistent store is 3, then this function will return 3 and store 4 back on the persistent store. If the variable Count is not found then the value 17 is returned and 18 is saved to the persistent store as the value of Count.
- psget\_incr\_cset ("codemagus", "Count", 17)
   Will perform the same function as the example above.

#### 6.3.26 runif

#### Synopsis

- runif (Number, Number)

#### Parameters

- Parameter 1 type: Number. Minimum value.
- Parameter 2 type: Number. Maximum value.
- Return type: Number.
- **Description** This function returns a uniform random number/deviate between the minimum value (first argument) and the maximum value (second argument). The minimum value must be strictly less than the maximum value. The random numbers returned are real numbers.

### Examples

- runif(1,100) The call to function runif in this examples returns a uniform random real number in the range 1 to 100.

#### 6.3.27 rnorm

- Synopsis
  - rnorm (Number, Number)
- Parameters

- Parameter 1 type: Number. Mean value.
- Parameter 2 type: Number. Standard deviation.
- Return type: Number.
- **Description** This function returns a random/deviate number from a normal distribution with parameters supplied by the first and second parameters. The value supplied by the first argument is the population mean and the value supplied by the second argument is the population standard deviation. The standard deviation must be strictly greater than zero. The normal random number returned and the supplied mean value and standard deviation are real numbers.

#### Examples

 rnorm (100, 10) The call to function rnorm in this examples returns a normal random real number with mean value if 100 and standard-deviation of 10.

# 6.3.28 rexp

# Synopsis

- rexp(Number)

#### • Parameters

- Parameter 1 type: Number. The mean value of the exponential distribution.
- Return type: Number.
- **Description** This function returns a random number/deviate drawn from a negative exponential distribution. The value of the mean is supplied by the first and only parameter. The returned value and the value of the mean are real numbers.

### Examples

- rexp(20) The call to function rexp in this examples returns an exponential random real number with mean value 20.

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